

# Point Cloud Processing and Analysis with PDAL

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# Part I

# Introduction

- 1. Introduction to LiDAR (page 11)
- 2. Introduction to PDAL (https://pdal.io/about.html#about)
- 3. *Software Installation* (page 25)
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- 5. *Translation* (page 35)
- 6. Analysis (page 43)
- 7. *Georeferencing* (page 105)

### ONE

## MATERIALS

## 1.1 Slides

• Slides (https://pdal-workshop-2019.s3.amazonaws.com/slides.zip)

## **1.2 Workshop Materials**

These materials are available at https://pdal-workshop-2019.s3.amazonaws.com/ as both a PDF and an HTML website.

- PDF download (https://pdal-workshop-2019.s3.amazonaws.com/PDAL-workshop.pdf)
- HTML (https://pdal-workshop-2019.s3.amazonaws.com/PDAL-workshop-html.zip)

## **1.3 USB Example Data Drive**

A companion USB drive containing workshop example data is required to follow along with these examples.



**Note:** A drive image is available for download at https://pdal-workshop-2019.s3.amazonaws.com/PDAL-Workshop-complete.zip

# Part II

# **Introduction to LiDAR**

LiDAR is a remote sensing technique that uses visible or near-infrared laser energy to measure the distance between a sensor and an object. LiDAR sensors are versatile and (often) mobile; they help autonomous cars avoid obstacles and make detailed topographic measurements from space. Before diving into LiDAR data processing, we will spend a bit of time reviewing some LiDAR fundamentals and discussing some terms of art.

### TWO

## **TYPES OF LIDAR**

LiDAR systems, generally speaking, come in one of three types:

- **Pulse-based**, or **linear-mode**, systems emit a pulse of laser energy and measure the time it takes for that energy to travel to a target, bounce off the target, and be returned to the sensor. These systems are called linear-mode because they (generally) only have a single aperture, and so can only measure distance along a single vector at any point in time. Pulse-based systems are very common, and are usually what you would think of when you think of LiDAR.
- **Phase-based** LiDAR systems measure distance via *interferometry*, that is, by using the phase of a modulated laser beam to calculate a distance as a fraction of the modulated signal's wavelength. Phase-based systems can be very precise, on the order of a few millimeters, but since they require comparatively more energy than the other two types they are usually used for short-range (e.g. indoor) scanning.
- Geiger-mode, or photon-counting, systems use extremely sensitive detectors that can be triggered by a single photon. Since only a single photon is required to trigger a measurement, these systems can operate at much much higher altitudes than linear mode systems. However, Geiger-mode systems are relatively new and suffer from very high amounts of noise and other operational restrictions, making them significantly less common than linear-mode systems.

**Note:** Unless otherwise noted, if we talk about a LiDAR scanner in this program, we will be referring to a pulse-based (linear) system.

### CHAPTER THREE

## MODES OF LIDAR COLLECTION

LiDAR collects are generally categorized into four subjective types:

- **Terrestrial LiDAR Scanning (TLS)**: scanning with a stationary LiDAR sensor, usually mounted on a tripod.
- Airborne LiDAR scanning (ALS): also called airborne laser swath mapping (ALSM), scanning with a LiDAR scanner mounted to a fixed-wing or rotor aircraft.
- Mobile LiDAR scanning (MLS): scanning from a ground-based vehicle, such as a car.
- Unmanned LiDAR scanning (ULS): scanning with drones or other unmanned vehicles.

With the exception of stationary TLS, LiDAR scanning generally requires the use of an integrated GNSS/IMU (Global Navigation Satellite System/Inertial Motion Unit), which provides information about the position, rotation, and motion of the scanning platform.

**Note:** As stated in the class description, we will focus on mobile and airborne laser scanning (MLS/ALS), though we will also use some TLS data.

## GEOREFERENCING

LiDAR scanners collect information in the Scanner's Own Coordinate System (SOCS); this is a coordinate system centered at the scanner. The process of rotating, translating, and (possibly) transforming a point cloud into a real-world spatial reference system is known as **georeferencing**.

In the case of TLS, georeferencing is simply a matter of discovering the position and orientation of the static scanner. This is usually done with GNSS control points, which are used to solve for the scanner's position via least-squares.

For mobile or airborne LiDAR scanning, it is necessary to merge the scanner's points with the GNSS/IMU data. This can be done on-the-fly or as a part of a post-processing workflow. Since this is a common operation for mobile and airborne LiDAR collects, we will spend a moment discussing the methods and complications for georeferencing mobile LiDAR and GNSS/IMU data.

## 4.1 Integrating LiDAR and GNSS/IMU data

The LiDAR georeferencing equation is well-established; we present a version here from [Gle07]:

$$\mathbf{p}_{G}^{l} = \mathbf{p}_{GPS}^{l} + \mathbf{R}_{b}^{l} \left( \mathbf{R}_{s}^{b} \mathbf{r}^{s} - \mathbf{l}^{b} \right)$$
(4.1)

where:

- $\mathbf{p}_G^l$  are the coordinates of the target point in the global reference frame
- $\mathbf{p}_{GPS}^{l}$  are the coordinates of the GNSS sensor in the global reference frame
- $\mathbf{R}_{b}^{l}$  is the rotation matrix from the navigation frame to the global reference frame
- $\mathbf{R}_{s}^{b}$  is the rotation matrix from the scanner's frame to the navigation frame (boresight matrix)
- **r**<sup>s</sup> is the coordinates of the laser point in the scanner's frame

•  $\mathbf{l}^b$  is the lever-arm offset between the scanner's original and the navigation's origin

This equation contains fourteen unknowns, and in order to georeference a single LiDAR return we must determine all fourteen variables at the time of the pulse.

As a rule of thumb, the position, attitude, and motion of the scanning platform (aircraft, vehicle, etc) are sampled at a much lower rate than the pulse rate of the laser — rates of ~1Hz are common for GNSS/IMU sampling. In order to match the GNSS/IMU sampling rate with the sampling rate of the laser, GNSS/IMU measurements are interpolated to line up with the LiDAR measurements. Then, these positions and attitudes are combined via Equation (4.1) to create a final, georeferenced point cloud.

**Note:** While lever-arm offsets are usually taken from the schematic drawings of the LiDAR mounting system, the boresight matrix cannot be reliably determined from drawings alone. The boresight matrix must therefore be determined either via manual or automated boresight calibration using actual LiDAR data of planar surfaces, such as the roof and sides of buildings. The process for determining a boresight calibration from LiDAR data is beyond the scope of this class.

## **DISCRETE-RETURN VS. FULL-WAVEFORM**

Pulse-based LiDAR systems use the round-trip travel time of a pulse of laser energy to measure distances. The outgoing pulse of a LiDAR system is roughly (but not exactly) a Gaussian:

This pulse can interact with multiple objects in a scene before it is returned to the sensor. Here is an example of a LiDAR return:

As you can see, this return pulse can be very complicated. While there is more information contained in the "full waveform" picture displayed above, many LiDAR consumers are only interested in detecting the presence or absence of an object — simplistically, the peaks in that waveform.

Full waveform data is used only in specialized circumstances. If you have or receive LiDAR data, it will usually be discrete return (point clouds). Processing full waveform data is beyond the scope of this class.

**Note:** PDAL is a discrete-return point cloud processing library. It does not have any functionality to analyse or process full waveform data.



Fig. 1: A real-world outgoing LiDAR pulse.



Fig. 2: A real-world incoming LiDAR return. Potential discrete-return peaks are marked in red.

# Part III

## **Software Installation**

SIX

### CONDA

### 6.1 What is Conda

Conda is an open source package management system and environment management system that runs on Windows, macOS and Linux. Conda quickly installs, runs and updates packages and their dependencies. Conda easily creates, saves, loads and switches between environments on your local computer. It was created for Python programs, but it can package and distribute software for any language..

### 6.2 How will we use Conda?

PDAL stands on the shoulders of giants. It uses GDAL, GEOS, and many other dependencies (https://pdal.io/development/compilation/index.html#building). Because of this, it is very challenging to build it yourself. We could easily burn an entire workshop learning the esoteric build mysteries of PDAL and all of its dependencies. Fortunately, Conda provides us a fully-featured known configuration to run our examples and exercises without having to suffer so much, and provides it for Windows, Linux, and macOS.

**Note:** Not everyone uses Conda. Another alternative to get a known configuration is to go through the workshop using docker as your platform. A previous edition of the workshop was provided as Docker, but it was found to be a bit too difficult to follow.

## 6.3 Installing Conda

1. Copy the entire contents of your workshop USB key to a PDAL directory in your home directory (something like C:\Users\hobu\PDAL) or the equivalent for your OS. We will refer to this location for the rest of the workshop materials.

- 2. Download the Conda installer for your OS setup. https://docs.conda.io/en/latest/miniconda.html
- 3. After installing Conda, create an environment for PDAL with:

conda create --name pdalworkshop

4. Then *activate* the new environment:

```
conda activate pdalworkshop
```

5. Install PDAL, Entwine, and GDAL, and install it from conda-forge:

conda install -c conda-forge pdal gdal entwine matplotlib

# Part IV

Exercises

### SEVEN

## **BASIC INFORMATION**

### 7.1 Printing the first point

#### 7.1.1 Exercise

1

This exercise uses PDAL to print information from the first point. Issue the following command in your *Conda Shell*.

pdal info ./exercises/info/interesting.las -p 0

Here's a summary of what's going on with that command invocation

- 1. pdal: The pdal application :)
- 2. info: We want to run info (https://pdal.io/apps/info.html#info-command) on the data. All commands are run by the pdal application.
- 3. ./exercises/info/interesting.las: The file we are running the command on. PDAL will be able to identify this file is an ASPRS LAS (http://www.asprs.org/Committee-General/LASer-LAS-File-Format-Exchange-Activities.html) file from the extension, .las, but not every file type is easily identified. You can use a pipeline (https://pdal.io/apps/pipeline.html#pipeline-command) to override which reader (https://pdal.io/stages/readers.html#readers) PDAL will use to open the file.
- 4. -p 0: -p corresponds to "print a point", and 0 means to print the first one (computer people count from 0).

```
(pdalworkshop) $pdal info ./exercises/info/interesting.las -p 0
 "filename": "./exercises/info/interesting.las",
  "pdal_version": "1.9.1 (git-version: Release)",
  "points":
  {
   "point":
   {
     "Blue": 88,
     "Classification": 1,
     "EdgeOfFlightLine": 0,
      "GpsTime": 245380.7825,
      "Green": 77,
      "Intensity": 143,
     "NumberOfReturns": 1,
      "PointId": 0,
      "PointSourceId": 7326,
     "Red": 68,
     "ReturnNumber": 1,
     "ScanAngleRank": -9,
      "ScanDirectionFlag": 1,
      "UserData": 132,
     "X": 637012.24.
     "Y": 849028.31,
     "Z": 431.66
   }
 }
```

### 7.1.2 Notes

- 1. PDAL uses JSON (https://en.wikipedia.org/wiki/JSON) as the exchange format when printing information from info (https://pdal.io/apps/info.html#info-command). JSON is a structured, human-readable format that is much simpler than its XML (https://en.wikipedia.org/wiki/XML) cousin.
- You can use the writers.text (https://pdal.io/stages/writers.text.html#writers-text) writer to output point attributes to CSV (https://en.wikipedia.org/wiki/Comma-separated\_values) format for other processing.
- 3. Output help information on the command line by issuing the --help option
- 4. A common query with pdal info is --all, which will print all header, metadata, and statistics about a file.

## 7.2 Printing file metadata

### 7.2.1 Exercise

This exercise uses PDAL to print metadata information. Issue the following command in your *Conda Shell*.

#### pdal info ./exercises/info/interesting.las --metadata

(pdalworkshop) \$ pdal info ./exercises/info/interesting.lasmetadata {
"filename", "/evencises/info/interesting_las"
"matadata".
inecodotta . f
l "come craticiratorance": "DDOICSEL"NAD 1022 Oragon Statewide Lambort East Trill" (ECCCSEL"(CS North Amonican 1022)" DATUMEL "D North Amonican 1022)" SDUEDOID
Config-Sportationer ender a configuration of the co
[\ dbbbd db_bbd
and point $(t_{1}, t_{2})$ , random $(t_{1})$ , contain a point at $(t_{2}, t_{2})$ , random $(t_{1}, t_{2})$ , random $(t_{1})$ , random $(t_{1})$ , random $(t_{2})$ , random $(t_$
"compared" false
Compressed . rates,
"reaction doy", 145
reaction war 2012
"dataformat id" - 3
"dataoffeat": 148
"filander i Hot,
"lobal encodina": 0
"alobal encoding hosef4": "AAA="
"herder size": 277
"maine version": 1.
"maxx": 638982.55.
"maxy": 853535.43
"maxz": 586.38.
"minor_version": 2,
"minx": 635619.85,
"miny": 848899.7,
"minz": 406.59,
"offset_x": 0,
"offset_y": 0,
"offset_z": 0,
"point_length": 34,
"project_id": "0000000-0000-0000-0000-00000000000",
"scale_x": 0.010000000000000000000000000000000000
"scale_y": 0.010000000000000000000000000000000000
"scale_z": 0.010000000000000000000000000000000000
"software_id": "HOBU-GENERATING",

**Note:** PDAL metadata (https://pdal.io/development/metadata.html#metadata) is returned a in a tree structure corresponding to processing pipeline that produced it.

#### See also:

1

Use the JSON (https://en.wikipedia.org/wiki/JSON) processing capabilities of your favorite processing software to selectively access and manipulate values.

- Python JSON library (https://docs.python.org/2/library/json.html)
- jsawk (https://github.com/micha/jsawk) (like awk but for JSON data)
- jq (https://stedolan.github.io/jq/) (command line processor for JSON)
- Ruby JSON library (http://ruby-doc.org/stdlib-2.0.0/libdoc/json/rdoc/JSON.html)

#### **Structured Metadata Output**

Many command-line utilities output their data in a human-readable custom format. The downsides to this approach are significant. PDAL was designed to be used in the context of other software tools driving it. For example, it is quite common for PDAL to be used in data validation scenarios. Other programs might need to inspect information in PDAL's output and then act based on the values. A human-readable format would mean that downstream program would need to write a parser to consume PDAL's special format.

JSON (https://en.wikipedia.org/wiki/JSON) provides a nice balance between human- and machine- readable, but even then it can be quite hard to find what you're looking for, especially if the output is long. pdal command output used in conjunction with a JSON parsing tool like jq provide a powerful inspection combination.

For example, we might only care about the system\_id and compressed flag for this particular file. Our simple pdal info --metadata command gives us that, but it also gives us a bunch of other stuff we don't need at the moment either. Let's focus on extracting what we want using the jq command.

```
1 pdal info ./exercises/info/interesting.las --metadata \
2 | jq ".metadata.compressed, .metadata.system_id"
```

```
pdal info ./exercises/info/interesting.las --metadata ^
j jq ".metadata.compressed, .metadata.system_id"
```

```
(pdalworkshop) $ pdal info ./exercises/info/interesting.las --metadata | jq ".metadata.compressed, .metadata.system_id"
false
"HOBU-SYSTEMID"
(pdalworkshop) $
```

**Note:** PDAL's JSON output is very powerfully combined with the processing capabilities of other programming languages such as JavaScript or Python. Both of these languages have excellent built-in tools for consuming JSON, along with plenty of other features to allow you to do something with the data inside the data structures. As we will see later in the workshop, this PDAL feature is one that makes construction of custom data processing workflows with PDAL very convenient.

#### 7.2.2 Notes

- 1. PDAL uses JSON (https://en.wikipedia.org/wiki/JSON) as the exchange format when printing information from info (https://pdal.io/apps/info.html#info-command). JSON provides human and machine-readable text data.
- 2. The PDAL metadata document (https://pdal.io/development/metadata.html#metadata) contains background and information about specific metadata entries and what they mean.
- Metadata available for a given file depends on the stage that produces the data. Readers (https://pdal.io/stages/readers.html#readers) produce same-named values where possible, but it is common that variables are different. Filters (https://pdal.io/stages/filters.html#filters) and even writers (https://pdal.io/stages/writers.html#writers) can also produce metadata entries.
- 4. Spatial reference system or coordinate system information is a kind of special metadata.
Spatial references are come directly from source data or are provided via options in PDAL.

# 7.3 Searching near a point

# 7.3.1 Exercise

This exercise uses PDAL to find points near a given search location. Our scenario is a simple one – we want to find the two points nearest the midpoint of the bounding cube of our interesting.las data file.

First we need to find the midpoint of the bounding cube. To do that, we need to print the --all info for the file and look for the bbox output:

```
(pdalworkshop) $pdal info ./exercises/info/interesting.las --all | jq .stats.bbox.native.bbox
{
    "maxx": 638982.55,
    "maxy": 853535.43,
    "maxz": 586.38,
    "minx": 635619.85,
    "miny": 848899.7,
    "minz": 406.59
}
(pdalworkshop) $
```

Find the average the X, Y, and Z values:

With our "center point", issue the --query option to pdal info and return the three nearest points to it:

```
pdal info ./exercises/info/interesting.las --query "637301.20,_
$$51217.57, 496.49/3"
```

**Note:** The /3 portion of our query string tells the query command to give us the 3 nearest points. Adjust this value to return data in closest-distance ordering.

```
(pdalworkshop) $ pdal info ./exercises/info/interesting.las --query "637301.20, 851217.57, 496.49/3"
 "filename": "./exercises/info/interesting.las",
  "pdal_version": "1.9.1 (git-version: Release)",
  "points":
  {
    "point":
    Γ
      {
        "Blue": 221,
        "Classification": 1,
        "EdgeOfFlightLine": 0,
        "GpsTime": 247565.2203,
        "Green": 211,
        "Intensity": 169,
        "NumberOfReturns": 1,
        "PointId": 762,
        "PointSourceId": 7330,
        "Red": 228,
        "ReturnNumber": 1,
        "ScanAngleRank": -4,
        "ScanDirectionFlag": 0,
        "UserData": 124,
        "X": 637323.56,
        "Y": 851555.64,
       "Z": 586.38
     },
      {
        "Blue": 243,
        "Classification": 1,
        "EdgeOfFlightLine": 0,
        "GpsTime": 247564.4991,
        "Green": 234,
        "Intensity": 249,
        "NumberOfReturns": 1,
        "PointId": 757,
        "PointSourceId": 7330.
        "Red": 241,
        "ReturnNumber": 1,
        "ScanAngleRank": -8,
        "ScanDirectionFlag": 1,
```

# 7.3.2 Notes

"UserData": 128,

- 1. PDAL uses JSON (https://en.wikipedia.org/wiki/JSON) as the exchange format when printing information from info (https://pdal.io/apps/info.html#info-command). JSON is a structured, human-readable format that is much simpler than its XML (https://en.wikipedia.org/wiki/XML) cousin.
- 2. The --query option of info (https://pdal.io/apps/info.html#info-command) constructs a KD-tree (https://en.wikipedia.org/wiki/K-d\_tree) of the entire set of points in memory. If you have really large data sets, this isn't going to work so well, and you will need to come up with a different solution.

### CHAPTER

# EIGHT

# TRANSLATION

# 8.1 Compression

### 8.1.1 Exercise

#### This exercise uses PDAL to compress ASPRS LAS

(http://www.asprs.org/Committee-General/LASer-LAS-File-Format-Exchange-Activities.html) data into LASzip (http://laszip.org).

1. Issue the following command in your Conda Shell.

```
pdal translate ./exercises/translation/interesting.laz \
./exercises/translation/interesting.las
```

```
pdal translate ./exercises/translation/interesting.laz ^
./exercises/translation/interesting.las
```

LAS is a very fluffy binary format. Because of the way the data are stored, there is ample redundant information, and LASzip (http://laszip.org) is an open source solution for compressing this information. Note that we are actually inflating the data here. Its laz from the workshop and we are converting it to las.

2. Verify that the laz data is compressed over the las:

```
ls -alh ./exercises/translation/interesting.laz
ls -alh ./exercises/translation/interesting.las
dir ./exercises/translation/interesting.laz
dir ./exercises/translation/interesting.las
```

```
(pdal19) C:\>dir C:\Users\hobu\PDAL\exercises\info\interesting.laz
Volume in drive C has no label.
Volume Serial Number is 162A-5F2D
Directory of C:\Users\hobu\PDAL\exercises\info
08/04/2019 05:12 PM 18,786 interesting.laz
        1 File(s) 18,786 bytes
        0 Dir(s) 11,142,668,288 bytes free
(pdal19) C:\>dir C:\Users\hobu\PDAL\exercises\info\interesting.las
Volume in drive C has no label.
Volume Serial Number is 162A-5F2D
Directory of C:\Users\hobu\PDAL\exercises\info
08/04/2019 02:44 PM 37,698 interesting.las
        1 File(s) 37,698 bytes
        0 Dir(s) 11,142,668,288 bytes free
(ndal19) C:\>
```

#### See also:

LAS Reading and Writing with PDAL (https://pdal.io/tutorial/las.html#las-tutorial) contains many pointers about settings for ASPRS LAS

(http://www.asprs.org/Committee-General/LASer-LAS-File-Format-Exchange-Activities.html) data and how to achieve specific data behaviors with PDAL.

### 8.1.2 Notes

- Typical LASzip (http://laszip.org) compression is 5:1 to 8:1, depending on the type of LiDAR (https://en.wikipedia.org/wiki/Lidar). It is a compression format specifically for the ASPRS LAS (http://www.asprs.org/Committee-General/LASer-LAS-File-Format-Exchange-Activities.html) model, however, and will not be as efficient for other types of point cloud data.
- 2. You can open and view LAZ data in web browsers using http://plas.io

# 8.2 Reprojection

### 8.2.1 Exercise

This exercise uses PDAL to reproject ASPRS LAS (http://www.asprs.org/Committee-General/LASer-LAS-File-Format-Exchange-Activities.html) data

Issue the following command in your Conda Shell:

```
1
2
3
```

```
pdal translate ./exercises/analysis/ground/CSite1_orig-utm.laz \
    ./exercises/translation/csite-dd.laz reprojection \
    --filters.reprojection.out_srs="EPSG:4326"
```

```
pdal translate ./exercises/analysis/ground/CSite1_orig-utm.laz ^
    ./exercises/translation/csite-dd.laz reprojection ^
    --filters.reprojection.out_srs="EPSG:4326"
```

```
(pdalworkshop) C:\>pdal translate c:/Users/hobu/PDAL/exercises/analysis/ground/CSite1_orig-utm.laz ^
More? c:/Users/hobu/PDAL/exercises/translation/csite-dd.laz ^
More? reprojection ^
More? --filters.reprojection.out_srs="EPSG:4326"
```

```
(pdalworkshop) C:\>
```

Unfortunately this doesn't produce the intended results for us. Issue the following pdal info command to see why:

```
(pdalworkshop) C:\>pdal info c:/Users/hobu/PDAL/exercises/translation/csite-dd.laz --all | jq .stats.bbox.native.bbox
```

```
"maxx": 9.18,
"maxy": 48.79,
"maxz": 426.91,
"minx": 9.16,
"miny": 48.78,
"minz": 99.43
```

}

--all dumps all info (https://pdal.io/apps/info.html#info-command) information about the file, and we can then use the jq (https://stedolan.github.io/jq/) command to extract out the "native" (same coordinate system as the file itself) bounding box. As we can see, the problem is we only have two decimal places of precision on the bounding box. For geographic coordinate systems, this isn't enough precision.

Printing the first point confirms this problem:

```
(pdalworkshop) C:\>pdal info c:/Users/hobu/PDAL/exercises/translation/csite-dd.laz -p 0
  "filename": "c:/Users/hobu/PDAL/exercises/translation/csite-dd.laz",
  "pdal_version": "1.9.1 (git-version: Release)",
   'points":
    "point":
    {
      "Blue": 0,
      "Classification": 0,
      "EdgeOfFlightLine": 0,
      "GpsTime": 0,
      "Green": 0,
"Intensity": 100,
      "NumberOfReturns": 2,
      "PointId": 0,
      "PointSourceId": 0,
      "Red": 0,
      "ReturnNumber": 1,
      "ScanAngleRank": 0,
      "ScanDirectionFlag": 0,
      "UserData": 0,
      "X": 9.17,
"Y": 48.78,
      "Z": 316.88
    }
 }
}
```

Some formats, like writers.las (https://pdal.io/stages/writers.las.html#writers-las) do not automatically set scaling information. PDAL cannot really do this for you because there are a number of ways to trip up. For latitude/longitude data, you will need to set the scale to smaller values like 0.0000001. Additionally, LAS uses an offset value to move the origin of the value. Use PDAL to set that to auto so you don't have to compute it.

```
pdal translate \
1
  ./exercises/analysis/ground/CSite1_orig-utm.laz \
2
  ./exercises/translation/csite-dd.laz reprojection \
3
  --filters.reprojection.out_srs="EPSG:4326" \
4
  --writers.las.scale_x=0.0000001 \
5
  --writers.las.scale_y=0.0000001 \
6
  --writers.las.offset_x="auto" \
7
  --writers.las.offset_y="auto"
8
```

```
pdal translate ^
1
  ./exercises/analysis/ground/CSite1_orig-utm.laz ^
2
  ./exercises/translation/csite-dd.laz reprojection ^
3
  --filters.reprojection.out_srs="EPSG:4326" ^
4
  --writers.las.scale_x=0.0000001 ^
5
  --writers.las.scale y=0.0000001 ^
6
  --writers.las.offset_x="auto" ^
7
  --writers.las.offset y="auto"
8
```

Run the *pdal info* command again to verify the X, Y, and Z dimensions:

```
(pdalworkshop) $pdal info ./exercises/translation/csite-dd.laz --all \
> | jq .stats.bbox.native.bbox
{
    "maxx": 9.179032939,
    "maxy": 48.78976523,
    "maxz": 426.91,
    "minx": 9.164037839,
    "miny": 48.78345443,
    "minz": 99.43
}
(pdalworkshop) $
```

# 8.2.2 Notes

- 1. filters.reprojection (https://pdal.io/stages/filters.reprojection.html#filters-reprojection) will use whatever coordinate system is defined by the point cloud file, but you can override it using the in\_srs option. This is useful in situations where the coordinate system is not correct, not completely specified, or your system doesn't have all of the required supporting coordinate system dictionaries.
- 2. PDAL uses Proj.4 (http://proj4.org) library for reprojection. This library includes the capability to do both vertical and horizontal datum transformations.

# 8.3 Entwine

# 8.3.1 Exercise

This exercise uses PDAL to fetch data from an Entwine index stored in an Amazon Web Services object store (bucket). Entwine is a point cloud indexing strategy, which rearranges points into a lossless octree structure known as EPT, for Entwine Point Tiles. The structure is described here: https://entwine.io/entwine-point-tile.html.

EPT indexes can be used for visualisation as well as analysis and data manipulation at any scale.

Examples of Entwine usage can be found from very fine photogrammetric surveys to continental scale lidar management.

US Geological Survey (USGS) example data is here: https://usgs.entwine.io/

#### We will use a sample data set from Dublin, Ireland

http://potree.entwine.io/data/view.html?r=%22http://na-c.entwine.io/dublin/ept.json%22

1. View the entwine.json file in your editor. If the file does not exist, create it and paste the following JSON into it:

```
{
    "pipeline": [
        {
            "type": "readers.ept",
            "filename":"https://na-c.entwine.io/dublin/",
            "resolution": 5
        },
        {
            "type": "writers.las",
            "compression": "true",
            "minor version": "2",
            "dataformat id": "0",
            "filename":"dublin.laz"
        }
   ]
}
```

**Note:** If you use the Developer Console (https://developers.google.com/web/tools/chrome-devtools/console/) when visiting http://speck.ly or http://potree.entwine.io, you can see the browser making requests against the EPT resource at http://na-c.entwine.io/dublin/ept.json

2. Issue the following command in your Conda Shell.

```
pdal pipeline ./excercises/translation/entwine.json -v 7
```

```
(pdal19) C:\Users\hbbu\PDAL\exercises\translation>pdal pipeline entwine.json -v 7
(PDAL Debug) Debugging...
(pdal pipeline readers.ept Debug) GDAL debug: OGRSpatialReference::Validate: No root pointer.
(pdal pipeline readers.ept Debug) GDAL debug: OGRSpatialReference::Validate: No root pointer.
(pdal pipeline readers.ept Debug) Endpoint: https://na-c.entwine.io/dublin/
GOT EPT info
SRS: PROJCS["WGS 84 / Pseudo-Hercator",GEOGCS["WGS 84",DATUM["WGS ISB4",SPHERDIC]"WGS 84",G378137,298.257223563,AUTHORITY["EPS
Got EPT info
SRS: PROJCS["WGS 84 / Pseudo-Hercator",GEOGCS["WGS 84",DATUM["WGS ISB4",SPHERDIC]"WGS 84",G378137,298.257223563,AUTHORITY["EPS
Got EPT info
SRS: PROJCS["WGS 84 / Pseudo-Hercator",GEOGCS["WGS 84",DATUM["WGS ISB4",SPHERDIC]"WGS 84",G378137,298.257223563,AUTHORITY["EPS
Got "?310,PARAMETER["False,onthing",g],UUTI["metre",1,AUTHORITY["EPSG","9912"]],AUTHORITY["EPSG","9122"]],AUTHORITY["EPSG","4326"]],PROJECITON["Mercator_159"],PARAMETER["central_meridian",g],PARAMETER["false,onthing",g],UUTI["metre",1,AUTHORITY["EPSG","617,298.2157223563,AUTHORITY["EPSG","3857"]]
Root resolution: 12.07285
Depth end: 4
Query resolution: 2.07285
Depth end: 4
Query rosolution: 12.07285
Depth end: 4
Query rosolution: 12.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 6
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolution: 5
Actual resolution: 2.07285
Depth end: 4
Query rosolut
```

3. Verify that the data look ok:

```
pdal info dublin.laz | jq .stats.bbox.native.bbox
pdal info dublin.laz -p 0
(pdal19) C:\Users\hobu\PDAL\exercises\translation>pdal info dublin.laz | jq .stats.bbox.native.bbox
```

```
"maxx": -694128.96
  "maxy": 7049938.84,
"maxz": 385.37,
  "minx": -699477.88,
"miny": 7044490.98,
"minz": -144.24
(pdal19) C:\Users\hobu\PDAL\exercises\translation>pdal info dublin.laz -p 0
  "filename": "dublin.laz"
  "pdal_version": "1.9.1 (git-version: Release)",
  "points":
     "point":
     {
       "Classification": 4,
       "EdgeOfFlightLine": 0,
"Intensity": 7,
        "NumberOfReturns": 2,
       "PointId": 0,
"PointSourceId": 0,
        "ReturnNumber": 2,
"ScanAngleRank": -33,
"ScanDirectionFlag": 1,
        "UserData": 0,
        "X": -697907.12,
"Y": 7045474.25,
        "Z": 27.5
    }
 }
```

4. Visualize the data in http://plas.io



# 8.3.2 Notes

1. readers.ept (https://pdal.io/stages/readers.ept.html#readers-ept) contains more detailed documentation about how to use PDAL's EPT reader .

#### CHAPTER

### NINE

# ANALYSIS

# 9.1 Finding the boundary

This exercise uses PDAL to find a tight-fitting boundary of an aerial scan. Printing the coordinates of the boundary for the file is quite simple using a single pdal info call, but visualizing the boundary is more complicated. To complete this exercise, we are going to use qgis to view the boundary, which means we must first install it on our system.

### 9.1.1 Exercise

**Note:** We are going to run using the Uncompany data in the ./density directory.

#### pdal info ./exercises/analysis/density/uncompahgre.laz --boundary

```
Administrator: Anaconda Prompt (Miniconda3) - "C:\ProgramData\Miniconda3\condabin\conda.bat" activate pdal19
                                                                                                                                     Х
(pdal19) C:\>pdal info '
More?
            c:/Users/hobu/PDAL/exercises/analysis/density/uncompahgre.laz ^
More?
            --boundary
  "boundary":
    "area": 90179889.42,
     "avg_pt_per_sq_unit": 20.23338738,
     "avg_pt_spacing": 2.576586467,
2 4208925.9,248161.73 4209073.6,248374.88 4208999.7,248545.4 4209147.4,248758.55 4209073.6,248929.07 4209221.2,249184.85
 4209221.2,249184.85 4209516.6,249014.33 4209664.2,249184.85 4209811.9,249014.33 4210107.3,248673.29 4210254.9,248801.18 4210476.5,248502.77 4210698.0,248673.29 4210993.3,248502.77 4211141.0,248502.77 4211731.7,248673.29 4212027.0,248502.77
4212174.7,248545.4 4212543.9,248374.88 4212691.6,248417.51 4213208.4,248119.11 4213429.9,248289.62 4213725.3,247991.22 4213799.1,248119.11 4214168.3,247735.44 4214242.1,247905.96 4214537.5,247479.66 4215275.8,247522.29 4215497.4,247223.88
4215718.9,247394.4 4215866.5,247095.99 4216235.7,247138.62 4216457.2,246840.21 4216974.1,246882.84 4217195.6,246712.33 4
217343.3,246754.95 4217712.5,246584.44 4217860.1,246754.95 4218007.8,246499.18 4218007.8,246627.07 4218377.0,246328.66 4
218450.8,246499.18 4218598.5,246328.66 4218746.2,246499.18 4219041.5,246243.4 4219041.5,246243.4 4219336.9,246072.88 421
9484.5,246243.4 4219779.9,245944.99 4219853.7,245987.62 4220075.2,245817.1 4220222.9,245859.73 4220592.1,245689.21 42207
39.8,245731.84 4220961.3,245177.66 4221773.5,245220.29 4222142.7,245049.77 4222290.3,245092.4 4222511.9,244793.99 422302
8.7,244836.62 4223397.9,244538.21 4223767.1,244452.95 4224653.1,244154.54 4224874.6,244325.06 4225022.3,244026.65 422539
1.5,244069.28 4225760.7,243770.88 4226129.9,243770.88 4226425.2,243515.1 4226572.9,243685.62 4226868.2,243515.1 4227163.
6,243003.54 4227458.9,242747.76 4227311.2,242491.99 4227458.9,242662.5 4227606.6,243131.43 4227532.8,243301.95 4227680.4
,242875.65 4227975.8,242918.28 4228640.3,242662.5 4228788.0,242619.87 4229157.2,242364.1 4229009.5,241895.17 4229083.3,2
41724.65 4228935.7,241255.72 4229009.5,241085.21 4228861.8,240616.28 4228935.7,240445.76 4228788.0,239593.17 4228788.0,2
39550.54 4228566.5,239294.76 4228714.1,238953.72 4228714.1,238783.2 4228566.5,238314.28 4228640.3,238058.5 4228492.6,238
015.87 4228123.4,238442.16 4227828.1,238911.09 4228197.3,238953.72 4228566.5,239337.39 4228492.6,239081.61 4228345.0,239
081.61 4228197.3,239422.65 4228197.3,239721.06 4228418.8,240189.98 4228197.3,240189.98 4228049.6,239934.2 4228049.6,2402
32.61 4227828.1,239934.2 4227606.6,240232.61 4227385.1,240360.5 4227458.9,240317.87 4227680.4,240488.39 4227975.8,240744 ×
```

... a giant blizzard of coordinate output scrolls across our terminal. Not very useful.

Instead, let's generate some kind of vector output we can visualize with qgis. The pdal tindex is the "tile index" command, and it outputs a vector geometry file for each point cloud file it reads. It generates this boundary using the same mechanism we invoked above – filters.hexbin (https://pdal.io/stages/filters.hexbin.html#filters-hexbin). We can leverage this capability to output a contiguous boundary of the uncompandere.laz file.

```
pdal tindex create --tindex ./exercises/analysis/boundary/boundary.

→sqlite \

--filespec ./exercises/analysis/density/uncompahyre.laz \

-f SQLite
```

```
2
```

1

```
(pdalworkshop) $ pdal tindex create --tindex ./exercises/analysis/boundary/boundary.sqlite \
> --filespec ./exercises/analysis/density/uncompahgre.laz \
> -f SQLite
(pdalworkshop) $
```

Once we've run the tindex (https://pdal.io/apps/tindex.html#tindex-command), we can now visualize our output:

Open qgis and select Add Vector Layer:



Navigate to the exercises/analysis/boundary directory and then open the boundary.sqlite file:

#### 💋 QGIS 2.14.0-Essen × Project <u>E</u>dit <u>V</u>iew Settings <u>L</u>ayer Plugins Vect<u>o</u>r <u>R</u>aster <u>D</u>atabase <u>W</u>eb Processing Help 🔁 👧 👧 🔍 🔍 💭 P 1:1 🔍 🔍 🗸 **e** ? 2 🜏 🦎 abc abc CSW Par m $\geq$ abc abc P× v L. 2 Fî . ÷. -Home Favourites ሞ ÷ A:/ ÷ C:/ -R ÷. D:/ • 1107 ð× 8 🔻 🕵 😭 🗔 Q, 血 • boundary uncompahgre Polygon **(?**) ð× Shortest path V Start 9. $\star$ $\nabla$ Stop \* V. -Criterion Length ÷ Length Time \_;-Calculate Export Clear Å 🎇 Help z 239254,4227605 🛞 Scale ,147,483,648 🕶 Rotation 0.0 Render EPSG:4326 ٩ Coordinate

### Point Cloud Processing and Analysis with PDAL, 08/26/2019

# 9.1.2 Notes

- 1. The PDAL boundary computation is an approximation based on a hexagon tessellation. It uses the software at http://github.com/hobu/hexer to do this task.
- 2. filters.hexbin (https://pdal.io/stages/filters.hexbin.html#filters-hexbin) can also be used by the density (https://pdal.io/apps/density.html#density-command) to generate a tessellated surface. See the *Visualizing acquisition density* (page 60) example for steps to achieve this.
- 3. The tindex (https://pdal.io/apps/tindex.html#tindex-command) can be used to generate boundaries for large collections of data. A boundary-based indexing scheme is commonly used in LiDAR processing, and PDAL supports it through the tindex application. You can also use this command to merge data together (query across boundaries, for example).

# 9.2 Clipping data with polygons

This exercise uses PDAL to apply to clip data with polygon geometries.

```
Note: This exercise is an adaption of the PDAL tutorial (https://pdal.io/tutorial/clipping/index.html#clipping).
```

# 9.2.1 Exercise

The autzen.laz file is a staple in PDAL and libLAS examples. We will use this file to demonstrate clipping points with a geometry. We're going to clip out the stadium into a new LAS file.



### **Data preparation**

The data are mixed in two different coordinate systems. The LAZ (https://pdal.io/stages/readers.las.html#readers-las) file is in Oregon State Plane Ft. (http://www.oregon.gov/DAS/CIO/GEO/pages/coordination/projections/projections.aspx) and the GeoJSON (http://geojson.org) defining the polygons, attributes.json, is in EPSG:4326 (http://epsg.io/4326). We have two options – project the point cloud into the

coordinate system of the attribute polygons, or project the attribute polygons into the coordinate system of the points. The latter is preferable in this case because it will be less math and therefore less computation. To make it convenient, we can utilize OGR (http://www.gdal.org)'s VRT (http://www.gdal.org/drv\_vrt.html) capability to reproject the data for us on-the-fly:

<ogrvrtdatasource></ogrvrtdatasource>
<ogrvrtwarpedlayer></ogrvrtwarpedlayer>
<pre><ogrvrtlayer name="OGRGeoJSON"></ogrvrtlayer></pre>
<pre><srcdatasource>./exercises/analysis/clipping/attributes.</srcdatasource></pre>
⇔json
<pre><srclayer>attributes</srclayer></pre>
<layersrs>EPSG:4326</layersrs>
<pre><targetsrs>+proj=lcc +lat_1=43 +lat_2=45.5 +lat_0=41.75 +lon_</targetsrs></pre>
→0=-120.5 +x_0=399999.9999999999 +y_0=0 +ellps=GRS80 +units=ft +no_
⇔defs

Note: This VRT file is available in your workshop materials in the

./exercises/analysis/clipping/attributes.vrt file. You will need to open this file, go to line 4 and replace ./ with the correct path for your machine.

A GDAL or OGR VRT is a kind of "virtual" data source definition type that combines a definition of data and a processing operation into a single, readable data stream.

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				Coord	inate 4	94433,48	378231	Scale	1:5,18	34	▼ Ro	tation	0.0		Rer	nder	EPSG:26	5910 <b>(</b> OT	F) 🕻	2

**Note:** The GeoJSON file does not have an externally-defined coordinate system, so we are explicitly setting one with the LayerSRS parameter. If your data does have coordinate system information, you don't need to do that. See the OGR VRT documentation (http://www.gdal.org/drv\_vrt.html) for more details.

### Pipeline breakdown

(continues on next page)

(continued from previous page)

```
"layer": "OGRGeoJSON",
   "type": "filters.overlay"
},
{
   "limits": "Classification[6:6]",
   "type": "filters.range"
},
"./exercises/analysis/clipping/stadium.las"
]
```

**Note:** This pipeline is available in your workshop materials in the ./exercises/analysis/clipping/clipping.json file. Remember to replace each of the three occurrences of ./ in this file with the correct location for your machine.

### 1. Reader

}

autzen.laz is the LASzip (http://laszip.org) file we will clip.

### 2. filters.overlay (https://pdal.io/stages/filters.overlay.html#filters-overlay)

The filters.overlay (https://pdal.io/stages/filters.overlay.html#filters-overlay) filter allows you to assign values for coincident polygons. Using the VRT we defined in *Data preparation* (page 47), filters.overlay (https://pdal.io/stages/filters.overlay.html#filters-overlay) will assign the values from the CLS column to the Classification field.

### 3. filters.range (https://pdal.io/stages/filters.range.html#filters-range)

The attributes in the attributes.json file include polygons with values 2, 5, and 6. We will use filters.range (https://pdal.io/stages/filters.range.html#filters-range) to keep points with Classification values in the range of 6:6.

### 4. Writer

We will write our content back out using a writers.las (https://pdal.io/stages/writers.las.html#writers-las).

### Execution

1

Invoke the following command, substituting accordingly, in your Conda Shell:

The *-nostream* option disables stream mode. The point-in-polygon check (see notes) performs poorly in stream mode currently.

### Visualization

Use one of the point cloud visualization tools you installed to take a look at your

./exercises/analysis/clipping/stadium.las output. In the example below, we opened the file to view it using the http://plas.io website.



# 9.2.2 Notes

- 1. filters.overlay (https://pdal.io/stages/filters.overlay.html#filters-overlay) does point-in-polygon checks against every point that is read.
- 2. Points that are *on* the boundary are included.

# 9.3 Colorizing points with imagery

This exercise uses PDAL to apply color information from a raster onto point data. Point cloud data, especially LiDAR (https://en.wikipedia.org/wiki/Lidar), do not often have coincident color information. It is possible to project color information onto the points from an imagery source. This makes it convenient to see data in a larger context.

# 9.3.1 Exercise

PDAL provides a filter (https://pdal.io/stages/filters.html#filters) to apply color information from raster files onto point cloud data. Think of this operation as a top-down projection of RGB color values on the points.

Because this operation is somewhat complex, we are going to use a pipeline to define it.

```
{
1
       "pipeline": [
2
            "./exercises/analysis/colorization/uncompahgre.laz",
3
            {
4
                "type": "filters.colorization",
5
                "raster": "./exercises/analysis/colorization/casi-2015-
6
   →04-29-weekly-mosaic.tif"
            },
7
            {
8
                "type": "filters.range",
9
                "limits": "Red[1:]"
10
            },
11
            {
12
                "type": "writers.las",
13
                "compression": "true",
14
                "minor_version": "2",
15
                "dataformat id": "3",
16
                "filename":"./exercises/analysis/colorization/
17
   →uncompahgre-colored.laz"
            }
18
       ]
19
   }
20
```

### Note: This JSON file is available in your workshop materials in the

./exercises/analysis/colorization/colorize.json file. Remember to open this file and replace each occurrence of ./ with the correct path for your machine.

### Pipeline breakdown

### 1. Reader

After our pipeline errata, the first item we define in the pipeline is the point cloud file we're going to read.

"./exercises/analysis/colorization/uncompahgre.laz",

# 2. filters.colorization (https://pdal.io/stages/filters.colorization.html#filters-colorization)

The filters.colorization (https://pdal.io/stages/filters.colorization.html#filters-colorization) PDAL filter does most of the work for this operation. We're going to use the default data scaling options. This filter will create PDAL dimensions Red, Green, and Blue.

```
{
    "type": "filters.colorization",
    "raster": "./exercises/analysis/colorization/casi-2015-04-29-
    weekly-mosaic.tif"
},
```

### 3. filters.range (https://pdal.io/stages/filters.range.html#filters-range)

A small challenge is the raster will colorize many points with NODATA values. We are going to use the filters.range (https://pdal.io/stages/filters.range.html#filters-range) to filter keep any points that have Red >= 1.

```
{
    "type": "filters.range",
    "limits": "Red[1:]"
},
```

### 4. writers.las (https://pdal.io/stages/writers.las.html#writers-las)

We could just define the uncompangre-colored.laz filename, but we want to add a few options to have finer control over what is written. These include:

```
"type": "writers.las",
"compression": "true",
```

(continues on next page)

{

(continued from previous page)

- 1. compression: LASzip (http://laszip.org) data is ~6x smaller than ASPRS LAS.
- 2. minor\_version: We want to make sure to output LAS 1.2, which will provide the widest compatibility with other softwares that can consume LAS.
- 3. dataformat\_id: Format 3 supports both time and color information

**Note:** writers.las (https://pdal.io/stages/writers.las.html#writers-las) provides a number of possible options to control how your LAS files are written.

### Execution

1

Invoke the following command, substituting accordingly, in your Conda Shell:

```
pdal pipeline ./exercises/analysis/colorization/colorize.json
```

```
(pdal19) C:\>pdal pipeline ^
More? c:\Users\hobu\PDAL\exercises\analysis\colorization\colorize.json
(pdal19) C:\>_
```

### Visualization

Use one of the point cloud visualization tools you installed to take a look at your uncompander-colored.laz output. In the example below, we simply opened the file using the http://plas.io website.



# 9.3.2 Notes

- 1. Applying color information that is not time-coincident with the point cloud data will mean you will see discontinuities.
- 2. GDAL is used to read the image source. Any GDAL-readable data format can be used.
- 3. There are performance considerations to be aware of depending on the raster format and type being used. See filters.colorization (https://pdal.io/stages/filters.colorization.html#filters-colorization) for more information.
- 4. These data are of Uncompany Basin (https://en.wikipedia.org/wiki/Uncompany River) courtesy of the NASA Airborne Snow Observatory (http://aso.jpl.nasa.gov/).

# 9.4 Removing noise

This exercise uses PDAL to remove unwanted noise in an airborne LiDAR collection.

# 9.4.1 Exercise

PDAL provides the outlier filter (https://pdal.io/stages/filters.outlier.html#filters-outlier) to apply a statistical filter to data.

Because this operation is somewhat complex, we are going to use a pipeline to define it.

```
{
    "pipeline": [
        "./exercises/analysis/denoising/18TWK820985.laz",
        {
            "type": "filters.outlier",
            "method": "statistical",
            "multiplier": 3,
            "mean k": 8
        },
        {
            "type": "filters.range",
            "limits": "Classification![7:7],Z[-100:3000]"
        },
        {
            "type": "writers.las",
            "compression": "true",
            "minor version": "2",
            "dataformat id": "0",
            "filename":"./exercises/analysis/denoising/clean.laz"
        }
   ]
}
```

**Note:** This pipeline is available in your workshop materials in the ./exercises/analysis/denoising/denoise.json file.

### **Pipeline breakdown**

### 1. Reader

After our pipeline errata, the first item we define in the pipeline is the point cloud file we're going to read.

```
"./exercises/analysis/denoising/18TWK820985.laz",
```

### 2. filters.outlier (https://pdal.io/stages/filters.outlier.html#filters-outlier)

The PDAL outlier filter (https://pdal.io/stages/filters.outlier.html#filters-outlier) does most of the work for this operation.

```
{
    "type": "filters.outlier",
    "method": "statistical",
    "multiplier": 3,
    "mean_k": 8
},
```

### 3. filters.range (https://pdal.io/stages/filters.range.html#filters-range)

At this point, the outliers have been classified per the LAS specification as low/noise points with a classification value of 7. The range filter

(https://pdal.io/stages/filters.range.html#filters-range) can remove these noise points by constructing a range (https://pdal.io/stages/filters.range.html#ranges) with the value Classification! [7:7], which passes every point with a Classification value not equal to 7.

Even with the filters.outlier (https://pdal.io/stages/filters.outlier.html#filters-outlier) operation, there is still a cluster of points with extremely negative Z values. These are some artifact or miscomputation of processing, and we don't want these points. We can construct another range (https://pdal.io/stages/filters.range.html#ranges) to keep only points that are within the range  $-100 \le Z \le 3000$ .

Both ranges (https://pdal.io/stages/filters.range.html#ranges) are passed as a comma-separated list to the range filter (https://pdal.io/stages/filters.range.html#filters-range) via the limits option.

```
{
    "type": "filters.range",
    "limits": "Classification![7:7],Z[-100:3000]"
},
```

### 4. writers.las (https://pdal.io/stages/writers.las.html#writers-las)

We could just define the clean.laz filename, but we want to add a few options to have finer control over what is written. These include:

```
"type": "writers.las",
"compression": "true",
"minor_version": "2",
"dataformat_id": "0",
"filename":"./exercises/analysis/denoising/clean.laz"
```

- 1. compression: LASzip (http://laszip.org) data is ~6x smaller than ASPRS LAS.
- 2. minor\_version: We want to make sure to output LAS 1.2, which will provide the widest compatibility with other softwares that can consume LAS.
- 3. dataformat\_id: Format 3 supports both time and color information

**Note:** writers.las (https://pdal.io/stages/writers.las.html#writers-las) provides a number of possible options to control how your LAS files are written.

### Execution

{

}

Invoke the following command, substituting accordingly, in your ' Shell':

```
pdal pipeline ./exercises/analysis/denoising/denoise.json
```

```
(pdalworkshop) $ pdal density ./exercises/analysis/density/uncompahgre.laz \
> -o ./exercises/analysis/density/density.sqlite \
> -f SQLite
(pdalworkshop) $
```

### Visualization

Use one of the point cloud visualization tools you installed to take a look at your clean.laz output. In the example below, we simply opened the file using the Fugro Viewer (http://www.fugroviewer.com/)

### Point Cloud Processing and Analysis with PDAL, 08/26/2019



### 9.4.2 Notes

- 1. Control the aggressiveness of the algorithm with the mean\_k parameter.
- 2. filters.outlier (https://pdal.io/stages/filters.outlier.html#filters-outlier) requires the entire set in memory to process. If you have really large files, you are going to need to split (https://pdal.io/stages/filters.splitter.html#filters-splitter) them in some way.

# 9.5 Visualizing acquisition density

This exercise uses PDAL to generate a density surface. You can use this surface to summarize acquisition quality.

### 9.5.1 Exercise

PDAL provides an application (https://pdal.io/apps/density.html#density-command) to compute a vector field of hexagons computed with filters.hexbin (https://pdal.io/stages/filters.hexbin.html#filters-hexbin). It is a kind of simple interpolation, which we will use for visualization in QGIS (http://qgis.org).

### Command

Invoke the following command, substituting accordingly, in your ' Shell':

```
pdal density ./exercises/analysis/density/uncompahyre.laz \
  -o ./exercises/analysis/density/density.sqlite \
  -f SQLite

pdal density ./exercises/analysis/density/uncompahyre.laz ^
  -o ./exercises/analysis/density/density.sqlite ^
```

```
3 -f SQLite
```

```
(pdalworkshop) C:\>pdal density ^
More? c:/Users/hobu/PDAL/exercises/analysis/density/uncompahgre.laz ^
More? -o c:/Users/hobu/PDAL/exercises/analysis/density/density.sqlite ^
More? -f SQLite
(pdalworkshop) C:\>_
```

### Visualization

The command uses GDAL to output a SQLite (http://sqlite.org) file containing hexagon polygons. We will now use QGIS (http://qgis.org) to visualize them.

1. Add a vector layer

# Point Cloud Processing and Analysis with PDAL, 08/26/2019

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v		~ -	Copy style     Paste style	Add SpatiaLite Layer 0	Ctrl+Shift+L
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•	÷	Home	// Toggle Editing	Add WMS/WMTS Laver (	Ctrl+Shift+W
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	±	C:/	// Current Edits	Add WCS Layer	
Po		D:/	Save As	Md WFS Layer	
			Save As Layer Definition File	Add Delimited Text Layer	
	<u>a</u>	®. 1	Remove Layer/Group     Ctri+D     Duplicate Layer(s)	M Add Virtual Layer	
-		•	Set Scale Visibility of Layer(s)		
			Set CRS of Layer(s) Ctrl+Shift+C		
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			Properties Filter Ctrl+E		
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-0			Remove All from Overview		
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2. Navigate to the output directory

🚀 Open an OGR Supported Vector Layer X											
$\leftarrow$ $\rightarrow$ $\checkmark$ $\uparrow$ $\blacksquare$ > Howard Butler > PDAL > exercises > analysis > colorization $\checkmark$ $\circlearrowright$ Search colorization											
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	density.sqlite	3/14/2016 2:18 PM	SQLITE File	704 KB							
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File <u>n</u> ar	me		✓ All fil	es (*) <u>O</u> pen	Cancel						

3. Add the density.sqlite file to the view



- 4. Right click on the density.sqlite layer in the *Layers* panel and then choose Properties.
- 5. Pick the Graduated drop down

Layer Properties - densi	ity /data/exercises/analysis/colorizati	on/density.sqlite MultiPolygon   Style	? ×		
General	Single Symbol 🔻				
😻 Style	Single Symbol Categorized Graduated	Unit Milimeter  Transparency 0%			
(abc Labels	<ul> <li>Rule-based</li> <li>Point Displacement</li> </ul>	Color			
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Diagrams					
🧃 Metadata					
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	Layer transparency				
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🕺 Layer Properties - den	sity /data/exercises/analysis/colorization/density.sqlite MultiPolygon   Style	?	×
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	Control feature rendering order	] []	
	Style  V OK Cancel Apply	Help	,

6. Choose the Count column to visualize

7. Choose the Classify button to add intervals

Layer Properties - dens	sity /data/exercis	es/analysis/colorizatio	n/density.sqlite Mu	ltiPolygon   Style			?	×
X General	😑 Graduated	-						
Style	Column	123 count			3	]		
	Symbol		Cha	nge		]		
	Legend Format	%1-%2				Precision 4	Trin	n
Fields	Method	Color			-	]		
🞸 Rendering		Color ramp	Blues			▼ Edit	Invert	
🧭 Display	Classes H	istogram						
octions	Mode Equal I	interval 🔻 O	lasses 5 🌲	Classify				
• ┥ Joins	Symbol	Values Legen	d					
Diagrams								
🥡 Metadata								
8 Variables	Add class	Delete	Delete all 🗙 Lin	k class boundaries				
							Advanced	•
	Layer rend	lering						
	Layer transpa	rency (	)				0	3
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	Draw effe	ts					(*	
	Control fe	ature rendering order						
	Style 🔹				ОК	Cancel A	pply Hel	p

8. Adjust the visualization as desired



# 9.5.2 Notes

1. You can control how the density hexagon surface is created by using the options in filters.hexbin (https://pdal.io/stages/filters.hexbin.html#filters-hexbin).

The following settings will use a hexagon edge size of 24 units.

```
--filters.hexbin.edge_size=24
```

2. You can generate a contiguous boundary using PDAL (https://pdal.io/)'s tindex (https://pdal.io/apps/tindex.html#tindex-command).

# 9.6 Thinning

This exercise uses PDAL to subsample or thin point cloud data. This might be done to accelerate processing (less data), normalize point density, or ease visualization.

### 9.6.1 Exercise

As we showed in the *Visualizing acquisition density* (page 60) exercise, the points in the *uncompahgre.laz* file are not evenly distributed across the entire collection. While we will not get into reasons why that particular property is good or bad, we note there are three different sampling strategies we could choose. We can attempt to preserve shape, we can try to randomly sample, and we can attempt to normalize posting density. PDAL provides capability for all three:

- Poisson using the filters.sample (https://pdal.io/stages/filters.sample.html#filters-sample)
- Random using a combination of filters.decimation (https://pdal.io/stages/filters.decimation.html#filters-decimation) and filters.randomize (https://pdal.io/stages/filters.randomize.html#filters-randomize)
- Voxel using filters.voxelgrid (https://pdal.io/stages/filters.voxelgrid.html#filters-voxelgrid)

In this exercise, we are going to thin with the Poisson method, but the concept should operate similarly for the filters.voxelgrid (https://pdal.io/stages/filters.voxelgrid.html#filters-voxelgrid) approach too.

### Command

Invoke the following command, substituting accordingly, in your Conda Shell:

```
pdal translate ./exercises/analysis/density/uncompahgre.laz \
./exercises/analysis/thinning/uncompahgre-thin.laz \
sample --filters.sample.radius=20
```

```
pdal translate ./exercises/analysis/density/uncompahgre.laz ^
./exercises/analysis/thinning/uncompahgre-thin.laz ^
sample --filters.sample.radius=20
```

```
(pdalworkshop) $pdal translate ./exercises/analysis/density/uncompahgre.laz \
> ./exercises/analysis/thinning/uncompahgre-thin.laz \
> sample --filters.sample.radius=20
(pdalworkshop) $
```

### Visualization

http://plas.io has the ability to switch on/off multiple data sets, and we are going to use that ability to view both the uncompander.laz and the uncompander-thin.laz file.



Fig. 1: Thinning strategies available in PDAL



Fig. 2: Selecting multiple data sets in http://plas.io


Fig. 3: Full resolution Uncompanyer data set



Fig. 4: Uncompany thinned at a radius of 20m

## 9.6.2 Notes

1. Poisson sampling is non-destructive. Points that are filtered with filters.sample (https://pdal.io/stages/filters.sample.html#filters-sample) will retain all attribute information.

# 9.7 Identifying ground

This exercise uses PDAL to classify ground returns using the *Simple Morphological Filter* (*SMRF*) technique.

**Note:** This excerise is an adaptation of the Identifying ground returns using ProgressiveMorphologicalFilter segmentation (https://pdal.io/tutorial/pcl\_ground/index.html#pcl\_ground) tutorial on the PDAI

(https://pdal.io/tutorial/pcl\_ground/index.html#pcl-ground) tutorial on the PDAL website by Brad Chambers. You can find more detail and example invocations there.

## 9.7.1 Exercise

The primary input for Digital Terrain Model

(https://en.wikipedia.org/wiki/Digital\_elevation\_model) generation is a point cloud with ground vs. not-ground classifications. In this example, we will use an algorithm provided by PDAL, the *Simple Morphological Filter* technique to generate a ground surface.

#### See also:

You can read more about the specifics of the SMRF algorithm from [Pingle2013]\_

### Command

Invoke the following command, substituting accordingly, in your Conda Shell:

```
pdal translate ./exercises/analysis/ground/CSite1_orig-utm.laz \
  -o ./exercises/analysis/ground/ground.laz \
  smrf \
  -v 4

pdal translate ./exercises/analysis/ground/CSite1_orig-utm.laz ^
```

```
2 -o ./exercises/analysis/ground/ground.laz ^
```

```
3 smrf ^
```

```
4 -v 4
```

```
(pdalworkshop) $pdal translate ./exercises/analysis/ground/CSite1_orig-utm.laz \
> -o ./exercises/analysis/ground/ground.laz \
> smrf 
> -v 4
(PDAL Debug) Debugging...
(pdal translate readers.las Debug) GDAL debug: OGRSpatialReference::Validate: No root pointer.
(pdal translate readers.las Debug) GDAL debug: OGRSpatialReference::Validate: No root pointer.
(pdal translate readers.las Debug) GDAL debug: OGRSpatialReference::Validate: No root pointer.
(pdal translate Debug) Executing pipeline in standard mode.
(pdal translate filters.smrf Debug) progressiveFilter: radius = 1
                                                                                    767170 ground 4631 non-ground (0.60%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 1
                                                                                    576488 ground 195313 non-ground
                                                                                                                                  (25.31\%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 2
                                                                                   519149 ground 252652 non-ground
                                                                                                                                   (32.74%)

        492155 ground
        279646 non-ground

        473156 ground
        298645 non-ground

(pdal translate filters.smrf Debug) progressiveFilter: radius = 3
                                                                                                                                   (36.23\%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 4
                                                                                                                                   (38.69\%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 5
                                                                                   454156 ground 317645 non-ground
                                                                                                                                   (41.16%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 6
(pdal translate filters.smrf Debug) progressiveFilter: radius = 7
                                                                                   433943 ground 337858 non-ground
414492 ground 357309 non-ground
                                                                                                                                   (43.78%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 7
                                                                                                                                   (46.30\%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 8 399457 ground 372344 non-ground
                                                                                                                                   (48.24%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 9
(pdal translate filters.smrf Debug) progressiveFilter: radius = 10

        388449 ground
        383352 non-ground

        382942 ground
        388859 non-ground

                                                                                                                                   (49.67%)
                                                                                                                                   (50.38%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 11 379683 ground 392118 non-ground
                                                                                                                                   (50.81%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 12

        377098 ground
        394703 non-ground

        374993 ground
        396808 non-ground

                                                                                                                                   (51.14%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 13
                                                                                                                                   (51.41%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 14
                                                                                    373622 ground 398179 non-ground
                                                                                                                                   (51.59%)

        372487 ground
        399314 non-ground

        372248 ground
        399553 non-ground

(pdal translate filters.smrf Debug) progressiveFilter: radius = 15
                                                                                                                                   (51.74%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 16
                                                                                                                                   (51.77%)
                                                                                    371884 ground 399917 non-ground
(pdal translate filters.smrf Debug) progressiveFilter: radius = 17
                                                                                                                                   (51.82%)
(pdal translate filters.smrf Debug) progressiveFilter: radius = 18
                                                                                    371674 ground 400127 non-ground
                                                                                                                                   (51.84%)
(pdal translate writers.las Debug) Wrote 1366408 points to the LAS file
(pdalworkshop) $
```

As we can see, the algorithm does a great job of discriminating the points, but there's a few issues.



There's noise underneath the main surface that will cause us trouble when we generate a terrain surface.



### Filtering

We do not yet have a satisfactory surface for generating a DTM. When we visualize the output of this ground operation, we notice there's still some noise. We can stack the call to SMRF with a call to a the *filters.outlier* technique we learned about in denoising.

1. Let us start by removing the non-ground data to just view the ground data:

```
pdal translate \
  ./exercises/analysis/ground/CSite1_orig-utm.laz \
  -o ./exercises/analysis/ground/ground.laz \
  smrf range \
  --filters.range.limits="Classification[2:2]" \
```

(continued from previous page)

```
pdal translate ^
./exercises/analysis/ground/CSite1_orig-utm.laz ^
-o ./exercises/analysis/ground/ground.laz ^
smrf range ^
--filters.range.limits="Classification[2:2]" ^
-v 4
```

-v 4

6



### 2. Now we will instead use the translate

(https://pdal.io/apps/translate.html#translate-command) command to stack the filters.outlier (https://pdal.io/stages/filters.outlier.html#filters-outlier) and filters.smrf (https://pdal.io/stages/filters.smrf.html#filters-smrf) stages:

```
pdal translate ./exercises/analysis/ground/CSite1_orig-utm.laz \
1
  -o ./exercises/analysis/ground/denoised-ground-only.laz \
2
  outlier smrf range \
3
  --filters.outlier.method="statistical" \
4
  --filters.outlier.mean_k=8 --filters.outlier.multiplier=3.0 \
5
  --filters.smrf.ignore="Classification[7:7]" \
6
  --filters.range.limits="Classification[2:2]" \
7
  --writers.las.compression=true \
8
  --verbose 4
9
```

```
pdal translate ./exercises/analysis/ground/CSite1_orig-utm.laz ^
1
  -o ./exercises/analysis/ground/denoised-ground-only.laz ^
2
  outlier smrf range ^
3
  --filters.outlier.method="statistical" ^
4
  --filters.outlier.mean_k=8 --filters.outlier.multiplier=3.0 ^
5
  --filters.smrf.ignore="Classification[7:7]" ^
6
  --filters.range.limits="Classification[2:2]" ^
7
  --writers.las.compression=true ^
8
  --verbose 4
0
```

In this invocation, we have more control over the process. First the outlier filter merely classifies outliers with a Classification value of 7. These outliers are then ignored during SMRF processing with the ignore option. Finally, we add a range filter to extract only the ground returns (i.e., Classification value of 2).

The result is a more accurate representation of the ground returns.



# 9.8 Generating a DTM

This exercise uses PDAL to generate an elevation model surface using the output from the *Identifying ground* (page 71) exercise, PDAL's writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal) operation, and GDAL (http://gdal.org/) to generate an elevation and hillshade surface from point cloud data.

## 9.8.1 Exercise

**Note:** The primary input for Digital Terrain Model

(https://en.wikipedia.org/wiki/Digital\_elevation\_model) generation is a point cloud with ground classifications. We created this file, called denoised-ground-only.laz, in the *Identifying ground* (page 71) exercise. Please produce that file by following that exercise before starting this one.

### Command

Invoke the following command, substituting accordingly, in your Conda Shell:

```
PDAL capability to generate rasterized output is provided by the writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal) stage. There is no application (https://pdal.io/apps/index.html#apps) to drive this stage, and we must use a pipeline.
```

### Pipeline breakdown

```
{
   "pipeline": [
    "./exercises/analysis/ground/denoised-ground-only.laz",
    {
        "filename":"./exercises/analysis/dtm/dtm.tif",
        "gdaldriver":"GTiff",
        "output_type":"all",
        "resolution":"2.0",
        "type": "writers.gdal"
    }
}
```

Note: This pipeline is available in your workshop materials in the

./exercises/analysis/dtm/dtm.json file. Make sure to edit the filenames to match your paths.

### 1. Reader

denoised-ground-only is the LASzip (http://laszip.org) file we will clip. You should have created this output as part of the *Identifying ground* (page 71) exercise.

### 2. writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal)

The writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal) writer that bins the point cloud data into an elevation surface.

### Execution

1

pdal pipeline ./exercises/analysis/dtm/gdal.json

(pdalworkshop) \$ pdal pipeline ./exercises/analysis/dtm/gdal.json
(pdalworkshop) \$

### Visualization

Something happened, and some files were written, but we cannot really see what was produced. Let us use qgis to visualize the output.

1. Open qgis and Add Raster Layer:

🕺 QGI	S 2.18.	.7			-		×
Project	Edit	View	Layer Settings Plugins Vec	tor Raster	Database Web Help		
ê 🗅			Create Layer		<u>'   _ @ 🛤 🕋 ് </u>	<b>▼</b> »	2 2
3 L			Add Layer		Va Add Vector Layer Ctrl+Shift+V		2 <b>-</b>
11	17		Embed Layers and Groups		💐 Add Raster Layer Ctrl + Shift + R 🛛 🔬 🖉 csw 🖉 🔁		
3 MP +	P	<u>e-</u> g	Add from Layer Definition File		🖳 Add PostGIS Layers Ctrl+Shift+D		
9 90		Browser F	Copy style		Add SpatiaLite Layer Ctrl+Shift+L		
۷G		3	Paste style		Mdd MSSQL Spatial Layer Ctrl+Shift+M		
	÷	Home	Open Attribute Table	F6	Add DB2 Spatial Layer Ctrl+Shift+2		
		🙀 Favo	Toggle Editing		Reference Add Oracle Spatial Layer Ctrl+Shift+O		
Po	±… 	C:/	By Save Layer Edits		R Add WMS/WMTS Layer Ctrl+Shift+W		
<u>m</u> -	÷	E:/	/// Current Edits		Add ArcGIS MapServer Layer		
	÷	Z:/	Save As		Add WCS Layer		
()) –		DB2	Save As Layer Definition File.		C Add WFS Layer		
		MSS(	- Remove Layer/Group	Ctrl+D	Add ArcGIS FeatureServer Layer		
	-0	Post	🕞 Duplicate Layer(s)		P <sub>□</sub> Add Delimited Text Layer		
<u> </u>		🦉 Spat	Set Scale Visibility of Layer(s)		🔀 Add/Edit Virtual Layer		
		ArcG	Set CRS of Layer(s)	Ctrl+Shift+C	+C		
2		Arcu OWS	Set Project CRS from Layer				
6.25	┖		Filter	Ctrlate			
V.		Layers P		Carn			
V° -	*	<u>d</u> (	Contraction of the second seco				
× 🔛							
			Remove All from Overview				
			Show All Layers	Ctrl+Shift+U	HU		
			Hide All Layers	Ctrl+Shift+H	н		
			Show Selected Layers				
			Hide Selected Layers				
	Coordi	inate	512095,5404215 🕅 Scale 1	:6,403	Magnifier 100% - Rotation 0.0	632 (	Q //

2. Add the *dtm.tif* file from your ./exercises/analysis/dtm directory.

💋 Open a GDAL Supported Raste	er Data Source			×
$\leftarrow$ $\rightarrow$ $\checkmark$ $\uparrow$ $\frown$ $\checkmark$ $\land$ pdal $\rightarrow$	exercises $\rightarrow$ analysis $\rightarrow$	dtm v ව	Search dtm	Q
Organize 👻 New folder				
✓       Quick access         □       Desktop         ↓       Downloads         ☑       Documents         ☑       Pictures         ☑       dtm         ☑       ground         PDAL         □       pdal-osgeo4w	ame dtm ] gdal.json	Date 5/18/17 4:07 PM 3/31/16 9:45 AM	Type TIF File JSON File	Size 1,510 1
2 items Availability	: Available offline			>
File <u>n</u> ame:		~	All files (*) <u>O</u> pen	∨ Cancel



3. Classify the DTM by right-clicking on the *dtm.tif* and choosing *Properties*. Pick the pseudocolor rendering type, and then choose a color ramp and click *Classify*.

💋 Layer Properties - dtm	Style	?	×
General	Band rend	ering	
😻 Style	Render type	Singleband gray -	
	Gray band	Multiband color Paletted	
Pyramids	Color gradient	Singleband gray Singleband pseudocolor	
Kistogram	Contrast	Min 294,494 Max 402.775	
() Metadata	enhancement	Stretch to MinMax	_
Legend	▼ Color rend	ering	
	Blending mode	Normal	
	Brightness	0 ♀ Contrast 0 ♀	
	Saturation	Grayscale Off	
	Hue	Colorize Strength 100%	
	Resamplin	g	
	Zoomed: in	learest neighbour 🔻 out Nearest neighbour 💌 Oversampling 2.00 🖨	
	ſ	Thumbnail Legend Palette	
			-
	Style 🔻	OK Cancel Apply Help	2

er Properties - dtn	n   Style								?	
eneral	▼ Band rend	dering								
tyle	Render type	Singleband pse	eudocolor	•						
ansparency	Band	Band 1 (Gray)								•
ramids		Min		294.494		Max		402.775		
	Load min	n/max values								
stogram	Interpolation	Linear								•
etadata	Color	YlGr	ı	•	E	dit	Inve	ert		
gend	Label unit suffix									
	i ne i									
	origin:	Estimated cumul	ative cut o	of full extent.						
	Min / max origin: Value	Estimated cumul	ative cut o	of full extent.						
	Value 294.5 308 321.6 348.6 348.6 362.2 375.7 389.2 402.8	Estimated cumul	Label 294.5 308 321.6 335.1 348.6 362.2 375.7 389.2 402.8	of full extent.						

4. qgis provides access to GDAL (http://gdal.org/) processing tools, and we are going to use that to create a hillshade of our surface. Choose *Raster*->*Analysis*->*Dem*:



5. Click the window for the *Output file* and select a location to save the hillshade.tif file.

🕺 DEM (Terrain models) ? 🗙							
Input file (DEM raster)       dtm.idw       Select         Output file       analysis/dtm/hillshade.tif       Select         Band       1         Compute edges       Use Zevenbergen%Thomas formula (instead of the Horn's							
Mode	Hillshade			-			
Mode Options							
Z factor (vertical exa	ggeration)	1.00		•			
Scale (ratio of vert. u	units to horiz.)	1.00		•			
Azimuth of the light		315.0		-			
Altitude of the light		45.0		•			
▼ <u>C</u> reation Opt	tions						
Profile Default				-			
Name	Value	2	+	-			
			Validate Help				
Load into canvas when finished							
gdaldem hillshade C: \Users\Howard\PDAL\exercises\analysis\dtm\dtm.idw.tif C:/Users/Howard/PDAL/exercises/analysis/dtm/hillshade.tif - z 1.0 -s 1.0 -az 315.0 -alt 45.0 -of GTiff							
	ОК	Close	Н	elp			



6. Click OK and the hillshade of your DTM is now available



## 9.8.2 Notes

- 1. gdaldem (http://www.gdal.org/gdaldem.html), which powers the qgis DEM tools, is a very powerful command line utility you can use for processing data.
- writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal) can be used for large data, but it does not interpolate a typical TIN (https://en.wikipedia.org/wiki/Triangulated\_irregular\_network) surface model.

# 9.9 Creating surface meshes

This exercise uses PDAL to create surface meshes. PDAL is able to use a number of meshing filters: https://pdal.io/stages/filters.html#mesh. Three of these are 'in the box', without needing plugins compiled. These are 2D Delaunay triangulation, Greedy projection meshing and Poisson surface meshing.

In this exercise we'll create a Poisson surface mesh - a watertight isosurface - from our input point cloud.

## 9.9.1 Exercise

We will create mesh models of a building and its surrounds using an entwine data input source.

After running each command, the output .ply file can be viewed in Meshlab or CloudCompare.

See also:

PDAL implements Mischa Kazhdan's Poisson surface reconstruction algorithm. For details see [Kazhdan2006]\_

**Note:** *writers.ply* will write out mesh vertices by default. In this exercise we set the attribute *faces="true"*. Try using the ply writer without it. Also, if you're using a machine with a lot of processing power, try increasing the *depth* parameter for a more detailed mesh.

### Command

Invoke the following command, substituting accordingly, in your Conda Shell:

```
pdal translate -i ept://http://act-2015-rgb.s3.amazonaws.com \
    -o ./exercises/analysis/meshing/first-mesh.ply \
    poisson --filters.poisson.depth=16 \
    --readers.ept.bounds="([692738, 692967], [6092255, 6092562])" \
    --verbose 4
```

```
1
2
3
```

4

```
pdal translate -i ept://http://act-2015-rgb.s3.amazonaws.com ^
   -o ./exercises/analysis/meshing/first-mesh.ply ^
   poisson --filters.poisson.depth=16 ^
    --readers.ept.bounds="([692738, 692967], [6092255, 6092562])" ^
```

```
5 --verbose 4
```

```
(pdalworkshop) $ pdal translate -i ept://http://act-2015-rgb.s3.amazonaws.com ∖
> -o ./exercises/analysis/meshing/first-mesh.ply \
  poisson --filters.poisson.depth=16 \
>
  --readers.ept.bounds="([692738, 692967], [6092255,6092562])" \
>
  --verbose 2
>
# Read input into tree:
  Got kernel density:
#
#
      Got normal field:
#
        Finalized tree:
# Set FEM constraints:
#Set point constraints:
Got average:
(pdalworkshop) $
```

You can view the mesh in Cloud Compare, you should see something similar to



### Filtering

If we want to just mesh a building, or just terrain, or both we can apply a *range* filter based on point classification. These data have ground labelled as class 2, and buildings as 6.

In this exercise we will create a poisson mesh surface of a building and the ground surrounding it, using the same data subset as above and adding a filters.range

(https://pdal.io/stages/filters.range.html#filters-range) stage to limit the set of points used in mesh creation.

### Command

Invoke the following command, substituting accordingly, in your Conda Shell:

```
pdal translate -i ept://http://act-2015-rgb.s3.amazonaws.com \
    -o ./exercises/analysis/meshing/building-exercise.ply \
    range poisson \
    --filters.range.limits="Classification[2:2],Classification[6:6]" \
    --filters.poisson.depth=16 \
    --readers.ept.bounds="([692738, 692967], [6092255,6092562])" \
    --verbose 4
```

```
pdal translate -i ept://http://act-2015-rgb.s3.amazonaws.com ^
-o ./exercises/analysis/meshing/building-exercise.ply ^
range poisson ^
--filters.range.limits="Classification[2:2],Classification[6:6]" ^
--filters.poisson.depth=16 ^
--readers.ept.bounds="([692738, 692967], [6092255,6092562])" ^
--verbose 4
```

```
(pdalworkshop) $ pdal translate -i ept://http://act-2015-rgb.s3.amazonaws.com \
> -o ./exercises/analysis/meshing/building-exercise.ply \
> range poisson \setminus
> --filters.range.limits="Classification[2:2],Classification[6:6]" \
> --filters.poisson.depth=16 \
> --readers.ept.bounds="([692738, 692967], [6092255,6092562])" \
> --verbose 2
# Read input into tree:
# Got kernel density:
# Got normal field:
#
       Finalized tree:
# Set FEM constraints:
#Set point constraints:
Got average:
(pdalworkshop) $
```

# 9.10 Rasterizing Attributes

This exercise uses PDAL to generate a raster surface using a fully classified point cloud with PDAL's writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal).

## 9.10.1 Exercise

**Note:** The exercise fetches its data from a Entwine (https://entwine.io) service that organizes the point cloud collection for the entire country of Denmark. You can view the data online at http://potree.entwine.io/data/denmark.html

### Command

PDAL capability to generate rasterized output is provided by the writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal) stage. There is no application (https://pdal.io/apps/index.html#apps) to drive this stage, and we must use a pipeline.

### **Pipeline breakdown**

```
{
  "pipeline":[
        "type":"readers.ept",
        "filename": "http://na-c.entwine.io/dk",
        "bounds":"([1401016, 1410670], [7476527, 7484590])",
        "resolution": 5
    },
    {
      "type":"writers.gdal",
      "filename":"denmark-classification.tif",
      "dimension": "Classification",
      "data_type":"uint16_t",
      "output type": "mean",
      "resolution": 5
    }
 ]
}
```

Note: This pipeline is available in your workshop materials in the

 $./\mbox{exercises/analysis/dtm/dtm.json}$  file. Make sure to edit the filenames to match your paths.

### 1. Reader

```
{
    "type":"readers.ept",
    "filename":"http://na-c.entwine.io/dk",
    "bounds":"([1401016, 1410670], [7476527, 7484590])",
    "resolution": 5
},
```

The data is read from a EPT resource that contains the Denmark data. We're going to download a small patch of data by the Copenhagen airport area that is the limited to a spatial resolution of 5m.

#### 2. writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal)

The writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal) writer that bins the point cloud data with classification values.

```
{
    "type":"writers.gdal",
    "filename":"denmark-classification.tif",
    "dimension":"Classification",
    "data_type":"uint16_t",
    "output_type":"mean",
    "resolution": 5
}
```

### Execution

Issue the pipeline (https://pdal.io/pipeline.html#pipeline) operation to execute the interpolation:

```
pdal pipeline ./exercises/analysis/rasterize/classification.json -v 3
```

```
{
    "pipeline":[
    {
        "type":"readers.ept",
        "filename":"http://na-c.entwine.io/dk",
        "bounds":"([1401016, 1410670], [7476527, 7484590])",
        "resolution": 5
    },
    {
        "type":"writers.gdal",
    }
}
```

(continued from previous page)

```
"filename":"denmark-classification.tif",
    "dimension":"Classification",
    "data_type":"uint16_t",
    "output_type":"mean",
    "resolution": 5
}
]
```

}

(pdalworkshop) \$ pdal pipeline ./exercises/analysis/rasterize/classification.json -v 3 (PDAL Debug) Debugging. (pdal pipeline readers.ept Debug) Endpoint: http://na-c.entwine.io/dk/ Got EPT info SRS: PROJCS["WGS 84 / Pseudo-Mercator",GEOGCS["WGS 84",DATUM["WGS\_1984",SPHEROID["WGS 84",G378137,298.257223563,AUTHORITY["EPSG","7030"]],AUTHORITY["EPSG","6326 "]],PRIMEM["Greenwich",0,AUTHORITY["EPSG","8901"]],UNIT["degree",0.0174532925199433,AUTHORITY["EPSG","9122"]],AUTHORITY["EPSG","4326"]],PROJECTION["Mercator\_1SP "],PARAMETER["central\_meridian",0],PARAMETER["scale\_factor",1],PARAMETER["false\_easting",0],PARAMETER["false\_northing",0],UNIT["metre",1,AUTHORITY["EPSG","9001" ]],AXIS["X",EAST],AXIS["Y",NORTH],EXTENSION["PR0]4","+proj=merc +a=6378137 +b=6378137 +lat\_ts=0.0 +lon\_0=0.0 +x\_0=0.0 +y\_0=0 +k=1.0 +units=m +nadgrids=@null +wk text +no\_defs"],AUTHORITY["EPSG", "3857"]] Root resolution: 3108.53 Query resolution: 10 Actual resolution: 6.07135 Depth end: 10 Ouery bounds: ([1102422, 1107468], [7762273, 7777901], [-1,797693134862316e+308, 1,797693134862316e+308]) Threads: 4 (pdal pipeline readers.ept Debug) Registering dim X: double (pdal pipeline readers.ept Debug) Registering dim Y: double (pdal pipeline readers.ept Debug) Registering dim Z: double (pdal pipeline readers.ept Debug) Registering dim Intensity: uint16\_t (pdal pipeline readers.ept Debug) Registering dim ReturnNumber: uint8\_t (pdal pipeline readers.ept Debug) Registering dim NumberOfReturns: uint&\_t (pdal pipeline readers.ept Debug) Registering dim ScanDirectionFlag: uint&\_t (pdal pipeline readers.ept Debug) Registering dim EdgeOfFlightLine: uint8\_t (pdal pipeline readers.ept Debug) Registering dim Classification: uint&\_t (pdal pipeline readers.ept Debug) Registering dim ScanAngleRank: float (pdal pipeline readers.ept Debug) Registering dim UserData: uint8\_t (pdal pipeline readers.ept Debug) Registering dim PointSourceId: uint16\_t (pdal pipeline readers.ept Debug) Registering dim GpsTime: double (pdal pipeline readers.ept Debug) Registering dim Red: uint16\_t (pdal pipeline readers.ept Debug) Registering dim Green: uint16\_t (pdal pipeline readers.ept Debug) Registering dim Blue: uint16\_t (pdal pipeline Debug) Executing pipeline in standard mode. (pdal pipeline readers.ept Debug) Overlap nodes: 79 (pdal pipeline readers.ept Debug) Overlap points: 7242657 (pdal pipeline readers.ept Debug) Data 1/79: 0-0-00 (pdal pipeline readers.ept Debug) Data 2/79: 1-0-1-1 (pdal pipeline readers.ept Debug) Data 3/79: 2-1-2-2 (pdal pipeline readers.ept Debug) Data 4/79: 3-2-5-4 (pdal pipeline readers.ept Debug) Data 5/79: 4-4-11-8 (pdal pipeline readers.ept Debug) Data 6/79: 5-8-22-16 (pdal pipeline readers.ept Debug) Data 7/79: 5-8-23-16 (pdal pipeline readers.ept Debug) Data 8/79: 6-16-45-32 (pdal pipeline readers.ept Debug) Data 9/79: 6-16-46-32

### Visualization



Basic interpolation of data with writers.gdal

(https://pdal.io/stages/writers.gdal.html#writers-gdal) will output raw classification values into the resulting raster file. We will need to add a color ramp to the data for a satisfactory preview.

Unfortunately, this doesn't give us a very satisfactory image to view. The reason is there is no color ramp associated with the file, and we're looking at pixel values with values from 0-31 according to the ASPRS LAS specification.

We want colors that correspond to the classification values a bit more directly. We can use a color ramp to assign explicit values. qgis allows us to create a text file color ramp that gdaldem can consume to apply colors to the data.

```
# QGIS Generated Color Map Export File
1
  2 139 51 38 255 Ground
2
  3 143 201 157 255 Low Veg
3
  4 5 159 43 255 Med Veg
4
  5 47 250 11 255 High Veg
5
  6 209 151 25 255 Building
6
  7 232 41 7 255 Low Point
7
  8 197 0 204 255 reserved
8
```

(continued from previous page)

```
9 26 44 240 255 Water
9
  10 165 160 173 255 Rail
10
  11 81 87 81 255 Road
11
  12 203 210 73 255 Reserved
12
  13 209 228 214 255 Wire - Guard (Shield)
13
  14 160 168 231 255 Wire - Conductor (Phase)
14
  15 220 213 164 255 Transmission Tower
15
  16 214 211 143 255 Wire-Structure Connector (Insulator)
16
  17 151 98 203 255 Bridge Deck
17
  18 236 49 74 255 High Noise
18
  19 185 103 45 255 Reserved
19
  21 58 55 9 255 255 Reserved
20
  22 76 46 58 255 255 Reserved
21
  23 20 76 38 255 255 Reserved
22
  26 78 92 32 255 255 Reserved
23
```

With this ramp, you can load the color values into QGIS as a color ramp if you change the layer to Palatted/Unique Values, and then load the color ramp file:

Band Rend	lering		
Render type	Paletted/Unique value	es 🔻	• <b>5</b> <u><u><u></u></u> <u><u></u></u></u>
Band	Band 1: mean (Gray)		
Color ramp		Random colors	
Value	Color Label		
	Classify	Delete All	
Color Rend	Classify dering	Delete All	Load Classes from Layer
<ul> <li>Color Rend</li> <li>Blending mo</li> </ul>	Classify dering de Normal	Delete All	Load Classes from Layer Load Color Map from File

With the ramp, we can also use gdaldem (http://www.gdal.org/gdaldem.html) to apply it to a new image:

- 1



#### Intensity

With PDAL's ability to override pipeline via commands, we can generate a relative intensity image:

```
pdal pipeline ./exercises/analysis/rasterize/classification.json \
   --writers.gdal.dimension="Intensity" \
   --writers.gdal.data_type="float" \
   --writers.gdal.filename="intensity.tif" \
   -v 3
   gdal_translate intensity.tif intensity.png -of PNG
```

```
pdal pipeline ./exercises/analysis/rasterize/classification.json ^
   --writers.gdal.dimension="Intensity" ^
   --writers.gdal.data_type="float" ^
   --writers.gdal.filename="intensity.tif" ^
```

(continued from previous page)

```
5 -v 3
6
7 gdal_translate intensity.tif intensity.png -of PNG
```

The same pipeline can be used to generate a preview image of the Intensity channel of the data by overriding pipeline arguments at the command line.



## 9.10.2 Notes

- 1. writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal) can output any dimension PDAL can provide, but it is up to the user to interpolate the values. For categorical data, neighborhood smoothing might produce undesirable results, for example.
- 2. Pipeline (https://pdal.io/pipeline.html#pipeline) contains more information about overrides and organizing complex pipelines.

### CHAPTER

# TEN

# **PYTHON**

# 10.1 Plotting a histogram

### 10.1.1 Exercise

PDAL doesn't provide every possible analysis option, but it strives to make it convenient to link PDAL to other places with substantial functionality. One of those is the Python/Numpy universe, which is accessed through PDAL's Python (https://pdal.io/python.html#python) bindings and the filters.python (https://pdal.io/stages/filters.python.html#filters-python) filter. These tools allow you to manipulate point cloud data with convenient Python tools rather than constructing substantial C/C++ software to achieve simple tasks, compute simple statistics, or investigate data quality issues.

This exercise uses PDAL to create a histogram plot of all of the dimensions of a file. matplotlib (https://matplotlib.org/) is a Python package for plotting graphs and figures, and we can use it in combination with the Python (https://pdal.io/python.html#python) bindings for PDAL to create a nice histogram. These histograms can be useful diagnostics in an analysis pipeline. We will combine a Python script to make a histogram plot with a pipeline (https://pdal.io/apps/pipeline.html#pipeline-command).

**Note:** Python allows you to enhance and build functionality that you can use in the context of other Pipeline (https://pdal.io/pipeline.html#pipeline) operations.

#### **PDAL Pipeline**

We're going to create a PDAL Pipeline (https://pdal.io/pipeline.html#pipeline) to tell PDAL to run our Python script in a filters.python (https://pdal.io/stages/filters.python.html#filters-python) stage.

```
{
1
       "pipeline": [
2
            {
3
                 "filename": "./exercises/python/athletic-fields.laz"
4
5
            },
            {
6
                 "type": "filters.python",
7
                 "function": "make_plot",
8
                 "module": "anything",
9
                 "pdalargs": "{\"filename\":\"./exercises/python/
10

→histogram.png\"}",
                 "script": "./exercises/python/histogram.py"
11
            },
12
            {
13
                 "type": "writers.null"
14
            }
15
       ]
16
   }
17
```

**Note:** This pipeline is available in your workshop materials in the ./exercises/python/histogram.json file.

### **Python script**

The following Python script will do the actual work of creating the histogram plot with matplotlib (https://matplotlib.org/). Store it as histogram.py next to the histogram.json Pipeline (https://pdal.io/pipeline.html#pipeline) file above. The script is mostly regular Python except for the ins and outs arguments to the function – those are special arguments that PDAL expects to be a dictionary of Numpy dictionaries.

**Note:** This Python file is available in your workshop materials in the ./exercises/python/histogram.py file.

```
1 # import numpy
2 import numpy as np
3 4 # import matplotlib stuff and make sure to use the
5 # AGG renderer.
6 import matplotlib
7 matplotlib.use('Agg')
8 import matplotlib.pyplot as plt
```

(continued from previous page)

```
import matplotlib.mlab as mlab
9
10
   # This only works for Python 3. Use
11
   # StringIO for Python 2.
12
   from io import BytesIO
13
14
   # The make_plot function will do all of our work. The
15
   # filters.programmable filter expects a function name in the
16
   # module that has at least two arguments -- "ins" which
17
  # are numpy arrays for each dimension, and the "outs" which
18
   # the script can alter/set/adjust to have them updated for
19
   # further processing.
20
   def make_plot(ins, outs):
21
22
       # figure position and row will increment
23
       figure_position = 1
24
       row = 1
25
26
       fig = plt.figure(figure_position, figsize=(6, 8.5), dpi=300)
27
28
       for key in ins:
29
           dimension = ins[key]
30
           ax = fig.add_subplot(len(ins.keys()), 1, row)
31
32
           # histogram the current dimension with 30 bins
33
           n, bins, patches = ax.hist( dimension, 30,
34
                                          normed=0,
35
                                          facecolor='grey',
36
                                          alpha=0.75,
37
                                          align='mid',
38
                                          histtype='stepfilled',
39
                                          linewidth=None)
40
41
           # Set plot particulars
42
           ax.set_ylabel(key, size=10, rotation='horizontal')
43
           ax.get_xaxis().set_visible(False)
44
           ax.set_yticklabels('')
45
           ax.set yticks((),)
46
           ax.set_xlim(min(dimension), max(dimension))
47
           ax.set ylim(min(n), max(n))
48
49
            # increment plot position
50
           row = row + 1
51
           figure_position = figure_position + 1
52
53
```

```
(continued from previous page)
       # We will save the PNG bytes to a BytesIO instance
54
       # and the nwrite that to a file.
55
       output = BytesIO()
56
       plt.savefig(output,format="PNG")
57
58
       # a module global variable, called 'pdalargs' is available
59
       # to filters.programmable and filters.predicate modules that.
60
   →contains
       # a dictionary of arguments that can be explicitly passed into
61
       # the module by the user. We passed in a filename arg in our.
62
   →`pdal pipeline` call
       if 'filename' in pdalargs:
63
           filename = pdalargs['filename']
64
       else:
65
           filename = 'histogram.png'
66
67
       # open up the filename and write out the
68
       # bytes of the PNG stored in the BytesIO instance
69
       o = open(filename, 'wb')
70
       o.write(output.getvalue())
71
       o.close()
72
73
74
       # filters.programmable scripts need to
75
       # return True to tell the filter it was successful.
76
       return True
77
```

### Run pdal pipeline

```
pdal pipeline ./exercises/python/histogram.json
```

```
(pdalworkshop) $ pdal pipeline ./exercises/python/histogram.json
anything:40: MatplotlibDeprecationWarning:
The 'normed' kwarg was deprecated in Matplotlib 2.1 and will be removed in 3.1. Use 'density' instead.
anything:47: UserWarning: Attempting to set identical left == right == 0 results in singular transformations; automatically expanding.
(pdalworkshop) $
```

## Output

X	
Y	
z	
Inten	sity
ReturnN	umber
NumberO	Returns
ScanDired	tionFlag
EdgeOfFli	ghtLine
Classifi	cation
ScanAng	leRank
User	Data
PointSo	urceld
GpsT	ime
Re	d
Gre	en
Blu	e

## 10.1.2 Notes

- 1. writers.null (https://pdal.io/stages/writers.null.html#writers-null) simply swallows the output of the pipeline. We don't need to write any data.
- 2. The pdalargs JSON needs to be escaped because a valid Python dictionary entry isn't always valid JSON.
#### CHAPTER ELEVEN

## GEOREFERENCING

## 11.1 Georeferencing

As discussed *in the introduction* (page 15), laser returns from a mobile LiDAR (https://en.wikipedia.org/wiki/Lidar) system must be georeferenced, i.e. placed into a local or global coordinate system by combining data from the laser and from a GNSS/IMU. As of this writing, PDAL does **not** include generic georeferencing tools — this is considered future work. However, the Optech (http://www.teledyneoptech.com/) csd file format includes both laser return and GNSS/IMU data in the same file, and the PDAL csd reader includes built in georeferencing support.

In this section, we will demonstrate how to georeference an Optech (http://www.teledyneoptech.com/) csd file and reproject that file into a UTM projection.

**Note:** Optech's (http://www.teledyneoptech.com/) csd format is just one of several vendor-specific data formats PDAL supports; we also support data files directly from RIEGL (http://riegl.com/) sensors and from several project-specific government platforms.

#### 11.1.1 Exercise

The file *S1C1\_csd\_004.csd* contains airborne data from an Optech (http://www.teledyneoptech.com/) sensor. Without georeferencing these points, they would be impossible to interpret — once they are georeferenced, we will be able to inspect and analyze these points like any other point cloud.

In addition to georeferencing, we are going to make two other tweaks to our point cloud:

• The point cloud is, by default, in WGS84 (https://en.wikipedia.org/wiki/Geodetic\_datum), but we will reproject these points to a UTM

(https://en.wikipedia.org/wiki/Universal\_Transverse\_Mercator\_coordinate\_system) coordinate system for visualization purposes.

• Because these are raw data coming from the sensor, these data are noisy. In particular, there are a few points *very* close to the sensor which were probably caused by air returns or laser light reflecting off of part of the airplane or sensor. These points have very high intensity values, which will screw up our visualization. We will use the filters.range (https://pdal.io/stages/filters.range.html#filters-range) PDAL filter to drop all points with very high intensity values.

**Note:** These data were provided by Dr. Craig Glennie and were collected by NCALM (http://ncalm.cive.uh.edu/), the National Center for Airborne Laser Mapping. The collect area is southwest of Austin, TX.

#### Command

Invoke the following command, substituting accordingly, into your ' Conda Shell':

```
pdal translate \
./exercises/georeferencing/S1C1_csd_004.csd \
./exercises/georeferencing/S1C1_csd_004.laz \
reprojection range \
--filters.reprojection.out_srs="EPSG:32614" \
--filters.range.limits="Intensity[0:500]"
```

pdal translate ^

```
./exercises/georeferencing/S1C1_csd_004.csd ^
./exercises/georeferencing/S1C1_csd_004.laz ^
reprojection range ^
--filters.reprojection.out_srs="EPSG:32614" ^
--filters.range.limits="Intensity[0:500]"
```

(pdalworkshop) \$ pdal translate  $\$ 

```
> ./exercises/georeferencing/S1C1_csd_004.csd \
```

- > ./exercises/georeferencing/S1C1\_csd\_004.laz \
- > reprojection range  $\setminus$

```
> --filters.reprojection.out_srs="EPSG:32614" \
```

> --filters.range.limits="Intensity[0:500]"

(pdalworkshop) \$

#### Visualization

View your georeferenced point cloud in http://plas.io.



Fig. 1: Our airborne laser point cloud after georeferencing, reprojection, and intensity filtering.

### CHAPTER TWELVE

## **BATCH PROCESSING**

#### 12.1 Batch Processing

PDAL doesn't handle matching multiple file inputs except for glob handling for merge operations, but does allow for command line substitution parameters to make batch processing simpler, substitutions. Substitions work with both Pipeline (https://pdal.io/pipeline.html#pipeline) operations as well as with other applications such as translate (https://pdal.io/apps/translate.html#translate-command).

#### 12.1.1 Operating system variations

How substitutions are passed generally depends on the operating system and tools available. In the unix/linux environments, this is primarily using the *find* and *ls* programs to get lists of files (either with directories or just filenames) and the *xargs* or *parallel* program to pass those files to the pdal application (although *-exec* with *find* can also be used). These tools are available in the *docker* environment if you are running *PDAL* under docker. They are also available under Windows one installs *Cygwin* or *MinGW*. They are also available if Git for Windows is installed. They are also available as win32 command line programs installed from the GNU Findutils (https://www.gnu.org/software/findutils/findutils.html). They are available for MacOS and Linux.

#### 12.1.2 Windows native tools

Subtitions can be handled directly in windows using PowerShell syntax.

While there are a number of ways to generate lists of files, the *Get-ChildItem* is used here, along with the *foreach* option to pass each separate filepath to the pdal application.

# 12.1.3 Example - Batch compression of LAS files to LAZ - Power-Shell:

To compress a series of LAS files in one directory into compressed LAZ files in another directory, the *PowerShell* syntax would be:

```
Get-ChildItem .\DIR1\*.las | foreach {pdal translate -i .\DIR1\$($_.

→BaseName).las ^

-o .\DIR2\$($_.BaseName).laz}
```

Note the use of the (\$.BaseName) syntax for the files passed. This option on the (\$.) shortcut for the full filename, removes the directory and the extension on the file and allows the user to set the path and extension manually.

# 12.1.4 Example - Parallel Batch compression of LAS files to LAZ - PowerShell:

This use of the *PowerShell* syntax doesn't allow a user to execute more than one process at a time. There is a free download of the *xargs* program that provides parallel execution available at http://www.pirosa.co.uk/demo/wxargs/ppx2.exe. For this tool, the file names are passed with using the *{}* syntax.

```
Get-ChildItem .\dir1\ | Select-Object -ExpandProperty BaseName ^
| .\ppx2.exe -P 3 pdal translate -i ".\dir1\{}.las" -o ".\dir2\{}.laz
___"
```

#### 12.1.5 Example - Batch compression of LAS files to LAZ - Bash:

To compress a series of LAS files in one directory into compressed LAZ files in another directory, the *Bash* syntax would be:

```
ls ./dir1/*.las | parallel -I{} \
pdal translate -i ./dir1/{/.}.las -o ./dir2/{/.}.laz
```

In *Parallel*, then {/.} syntax means strip the directory and the extension and just use the basename of the file. This allows you to easily change the output format and the location.

#### 12.1.6 Example - Parallel Batch compression of LAS files to LAZ -Bash:

Parallel, as its name implies, allows paralell operations. Adding the -j syntax indicates the number simultaneous jobs to run

```
ls ./dir1/*.las | parallel -I{} -j 4 \
pdal translate -i ./dir1/{/.}.las -o ./dir2/{/.}.laz
```

#### 12.1.7 Exercise - Pipeline Substitions:

For the most flexibility, pipelines are used to apply a series of opertations to a file (or group of files). In this excersise, we build on the *Generating a DTM* (page 77) pipeline example, but run this pipline over 4 files and reproject, calculate a bare earth using the filters.smrf (https://pdal.io/stages/filters.smrf.html#filters-smrf) filter, remove those points that aren't bare earth with filters.range (https://pdal.io/stages/filters.range.html#filters-range) and then write the output using the writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal).

The pipeline we are using is:

```
{
    "pipeline": [
        {
            "type": "readers.las"
        },
        {
             "type": "filters.reprojection"
        },
        {
             "type": "filters.smrf"
        },
        {
            "type":"filters.range",
             "limits":"Classification[2:2]"
        },
        {
            "gdaldriver":"GTiff",
            "output type":"idw",
            "resolution" :"2.0",
            "type": "writers.gdal"
        }
    ]
}
```

You might have spotted that this pipeline doesn't have any input or output file references, or a value for the output spatial reference. We will be adding those at the command line, not within the actual pipeline and using the substitutions syntax to do this.

```
PS ./exercises/batch> Get-ChildItem ./exercises/batch/
→source/*.laz | ^
foreach {pdal pipeline ./exercises/batch/batch_srs_gdal.
→json ^ (continues on next page)
```

(continued from previous page)

```
--readers.las.filename=./source/$($_.BaseName).laz ^
--writers.gdal.filename=./dtm/$($_.BaseName).tif ^
--filters.reprojection.in_srs=epsg:3794 ^
--filters.reprojection.in_srs=epsg:32733}
```

Once you have your dtms created with pdal, combine them to a single file with:

You can then visualize the vrt with qgis. Add the vrt twice, and set the properties of the lower layer to hillshade. Set the upper layer to Singleband PseudoColor and choose a pleasing color ramp. Then set the transparency of the upper layer to 50% and you'll get a nice display of the terrain.



# Part V

# **Final Project**

The final project brings together a number of PDAL processing workflow operations into a single effort It builds upon the exercises to enable you to use the capabilities of PDAL in a coherent processing strategy, and it will give you ideas about how to orchestrate PDAL in the context of larger data processing scenarios.

Given the following pipeline for fetching the data, complete the rest of the tasks:

```
{
    "pipeline": [
         {
             "type": "readers.ept",
             "filename": "http://na-c.entwine.io/dublin/",
             "bounds":"([-697041.0, -696241.0], [7045398.0, 7046086.
\rightarrow 0], [-40, 400])"
        },
         {
             "type": "writers.las",
             "compression": "true",
             "minor version": "2",
             "dataformat id": "0",
             "filename": "st-stephens.laz"
        }
    ]
}
```

- Read data from an EPT resource using readers.ept (https://pdal.io/stages/readers.ept.html#readers-ept) (See *Entwine* (page 39))
- Thin it by 1.0 meter spacing using filters.sample (https://pdal.io/stages/filters.sample.html#filters-sample) (See *Thinning* (page 65))
- Filter out noise using filters.outlier (https://pdal.io/stages/filters.outlier.html#filters-outlier) (See *Removing noise* (page 57))
- Classify ground points using filters.smrf (https://pdal.io/stages/filters.smrf.html#filters-smrf) (See *Identifying ground* (page 71))
- Compute height above ground using filters.hag (https://pdal.io/stages/filters.hag.html#filters-hag)
- Generate a digital terrain model (DTM) using writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal) (See *Generating a DTM* (page 77))
- Generate a average vegetative height model using writers.gdal (https://pdal.io/stages/writers.gdal.html#writers-gdal)

Note: You should review specific *Exercises* (page 29) for specifics how to achieve each task.

# Part VI

# Notes

## THIRTEEN

# FOURTEEN

## **FIFTEEN**

# SIXTEEN

# SEVENTEEN

## EIGHTEEN

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